

| STT8000A | | | | | | |
|--------------------|-------|---------|-----|----|----|-----|
| ATAPI Minicartric | dge D | Drive | ••• | •• | | ••• |
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| | | • • • • | •• | •• | •• | •• |
| Product Manual | | • • • • | • • | •• | •• | •• |
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FCC Notice

This equipment generates and uses radio frequency energy and, if not installed and used properly—that is, in strict accordance with the manufacturer's instructions—may cause interference to radio communications or radio and television reception. It has been tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment on and off, you are encouraged to try to correct the interference by one or more of the following measures:

- Reorient the receiving antenna.
- Relocate the computer with respect to the receiver.
- Move the computer into a different outlet so that the computer and receiver are on different branch circuits.

If necessary, you should consult the dealer or an experienced radio/television technician for additional suggestions. You may find the following booklet prepared by the Federal Communications Commission helpful: *How to Identify and Resolve Radio-TV Interference Problems*

This booklet (Stock No. 004-000-00345-4) is available from the U.S. Government Printing Office, Washington, DC 20402.

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Cet appareil numérique de la classe B est conforme au Règlement sur brouillage radioélectrique, C. R. C., ch. 1374.

Additional warnings:

- To prevent fire or electrical shock hazard, do not expose the unit to rain or moisture.
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Table of Contents

| Introduction | | 1 |
|---------------|-----------------------------------|----|
| | Drive overview | 1 |
| | Features | |
| | Typical system configurations | |
| | Minicartridge technology overview | |
| | Flash EEPROM | 5 |
| | Software | 5 |
| | References | 5 |
| | About this manual | 6 |
| Specification | S | 7 |
| | Overview | 7 |
| | Physical specifications | 7 |
| | Power specifications | 9 |
| | Performance specifications | 10 |
| | Environmental requirements | 11 |
| | Reliability | |
| | Mean-Time-Between Failures | 12 |
| | Mean-Time-To-Repair | 12 |
| | Recommended tapes | 13 |
| | Tape capacities and formats | 13 |
| | Regulatory compliance | 14 |
| Installation | | 15 |
| | Introduction | |
| | Before you begin | 15 |
| | Handling guidelines | 15 |
| | Setting jumpers | |
| | Installing the drive | 17 |
| | Mounting dimensions | |
| | ATA-2 Interface pin assignments | |
| Drive operati | on and maintenance | 23 |
| | Introduction | |
| | Front panel LED | |
| | Using Travan cartridges | |

| Loading and unloading cartridges | 24 |
|---|----|
| Setting the write-protect switch | 25 |
| Loading revised firmware via Seagate firmware cartridge | |
| Care and maintenance of the drive and cartridges | 27 |
| Caring for tape cartridges | 27 |
| Caring for the drive | 27 |
| Cleaning the drive read/write head | 28 |
| Troubleshooting | 29 |

ATAPI interface

31

| Introduction | 31 |
|-----------------------------|----|
| ATA-2 Interface | 31 |
| ATA-2 Signals | 31 |
| DASP | 31 |
| PDIAG | 31 |
| ATA registers | 32 |
| Status Register | 32 |
| Error Register | 33 |
| Feature Register | 33 |
| Supported ATA Commands | 34 |
| Execute Drive Diags (90h) | 34 |
| Idle Immediate (E1h) | 34 |
| Standby Immediate (E0h) | 34 |
| Check Power Mode (E5h) | 34 |
| Sleep (E6h) | 34 |
| Set Features (EFh) | 35 |
| ATAPI Identify Device (A1h) | 36 |
| ATAPI Packet Command (A0h) | 37 |
| ATAPI Soft Reset (08h) | 37 |
| ATAPI interface | 38 |
| Erase command | 39 |
| Inquiry command | 40 |
| Load/Unload command | 41 |
| Locate command | 42 |
| Log Select command | 43 |
| Log Sense command | 44 |
| Error Counter Page (Read) | 45 |
| Tape Capacity Page Code | 46 |
| Mode Select command | 47 |
| Mode Sense command | 48 |

| Mode Parameter Header | . 49 |
|--|------|
| Mode Block Descriptor | . 49 |
| Mode Medium Partition Page | . 50 |
| Mode Capabilities and Mechanical Status Page | . 50 |
| Mode Tape Parameters Page | . 51 |
| Read command | . 52 |
| Read Position command | . 53 |
| Request Sense command | . 55 |
| Rewind command | . 57 |
| Space command | . 58 |
| Test Unit Ready command | . 59 |
| Write command | . 60 |
| Write Filemark command | . 61 |
| Write Buffer (download microcode) command | . 62 |
| | |

Tape format

63

69

| ntroduction | 63 |
|------------------------------|----|
| Tape partitioning | 63 |
| Track positions | 63 |
| Track numbering | 64 |
| Track format | 64 |
| Frames | 64 |
| Blocks | 66 |
| Tape reference servo pattern | 66 |
| Nrite equalization | 67 |
| Randomization | 67 |

Theory of operations

Overview69Block diagram69Mechanics70Cartridge load mechanism70Capstan drive motor assembly70Chassis70Control circuits71Head design71Flash EEPROM71Sensors and switches71Media—Travan minicartridges72

Glossary

| Acronyms and measurements 77 | | |
|------------------------------|----|--|
| Acronyms and abbreviations | 77 | |
| Units of measurement | | |

Introduction

Drive overview

The Seagate STT8000A ATAPI minicartridge drive extends the Seagate family of one-inch high, DC2000 drives that feature high performance, high reliability, and quiet operation. The drive transfers data at up to 36 megabytes per minute (Mbytes/min) without compression. With optimal system resources and compressible data structures, nominal transfer rates of up to 60 Mbytes/min can be observed using software data compression (assumes 2:1 compression ratio).

Data compression is available within the Seagate Backup software package for DOS and Windows and typically provides for up to a 2:1 compression ratio. The compression ratio is dependent on the specific system and the nature of the files being compressed.

This drive optimizes throughput through the Seagate feature FastSense[™]. This feature enables the drive to automatically sense the fastest supportable data transfer rate of the host system and choose a transfer speed of either 600, 450, or 300 kilobytes/second (Kbyte/sec). This process maximizes system throughput by eliminating tape repositioning, which is typically required when the tape drive operates faster than the host computer.

This drive is available as an internal device in either a 3.5-inch or half-high 5.25-inch configuration. The drive form factors are tailored for easy installation in today's computers.

The drive supports the QIC-3095 format standard and will provide 4 gigabytes uncompressed storage capacity, 8 gigabytes compressed, with a Travan TR-4 cartridge.

The drive will also write and read tapes conforming to the QIC-3080 standard, providing 1.6 and 2.0 gigabytes respectively on 400 foot minicartridges or 400 foot QIC-Wide cartridges.

A precision burst intelligent positioning system is used to achieve high track densities.

The STT8000A conforms to the QIC-3095 development standard adopted by Quarter-Inch Cartridge Drive Standards Inc. (QIC). The drive records in a serpentine fashion utilizing a 1,7 RLL (Run Length Limited) data encoding method, and provides for 72 data tracks and one (1) directory track on Travan TR-4 media.

The drive offers electronically erasable, programmable, read-only memory (flash EEPROM), which enables qualified Seagate OEMs to download revised firmware to the drive.

With the availability of greater capacity disk drives and the growth of small networks, the need for cost-effective, high-capacity storage has grown. The STT8000A is ideal for high-end standalone computers, workstations, and small networks.

Built using long-wearing materials and custom Large Scale Integration (LSI) components, the ATAPI drive was engineered for heavy-duty computer applications. Providing carefully controlled tape handling and rapid, smooth operation, the design promotes long life for key components such as the motors, drive heads, and the media itself. One major benefit of this new, computer grade engineering is low power consumption.

Figure 1-1 illustrates the STT8000A ATAPI minicartridge internal drive. Figure 1-2 illustrates the internal drive equipped with mounting brackets.

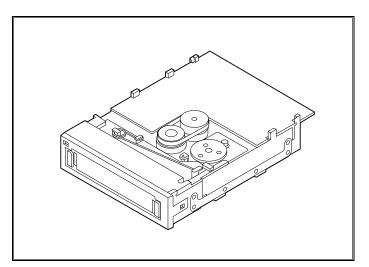
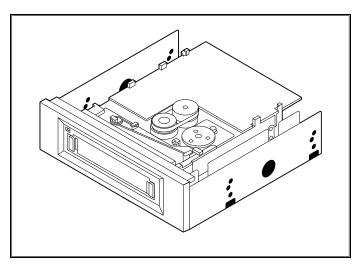


Figure 1-1 STT8000A internal drive without mounting brackets

Figure 1-2 Internal STT8000A with mounting brackets



Features

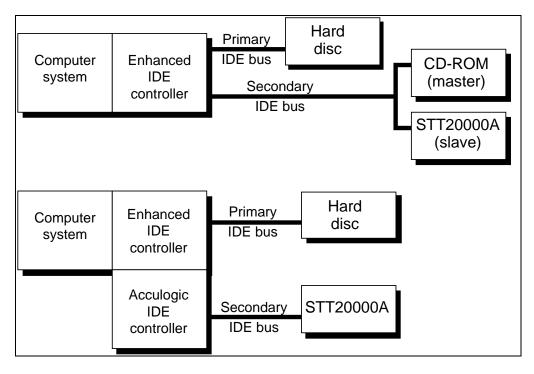
The STT8000A embodies Seagate's commitment to engineer reliable and durable tape drive products. Key features of the drive are as follows:

- Two Internal form factors for installation in 5.25-inch half-high or 3.5-inch by one-inch drive bays
- Capability to write and read Travan TR-4 (QIC-3095) media, as well as minicartridge or QIC-Wide media conforming to the QIC-3080 standard
- QIC-3095-MC tape format compliance for compatibility and information exchange
- Typical uncompressed capacities of 4 Gbytes on 740-foot TR-4 media; 2 Gbytes on 400-foot QIC-Wide media; and 1.6 Gbytes on 400-foot quarter-inch minicartridge media
- Typical compressed capacities of 8 Gbytes on 740 foot TR-4 media; 4 Gbytes on 400-foot QIC-Wide media; 3.2 Gbytes on 400-foot quarter-inch minicartridge media
- Transfer rate optimized with *FastSense*—automatic selection of fastest supportable data transfer rate (600, 450, or 300 Kbytes/sec)
- ATAPI interface that supports DMA and PIO modes 0, 1, or 2 with 512 Kbytes ondrive data buffer to facilitate the most efficient use of the host computer and tape drive.
- Uncorrectable error rate of less than 1 in 10¹⁵ bits
- Flash EEPROM to enable electrically upgradeable drive firmware
- Custom Seagate -designed LSI circuitry to reduce component count and boost drive reliability
- Low power consumption—less than 15.0 Watts (typical) for internal drives

Typical system configurations

The Enhanced IDE standard supports up to four ATAPI peripherals: two devices on the primary port and two devices on the secondary port. Of the two devices, one must be slave to the other, which is the master. Figure 1-3 shows sample configurations for two ATAPI systems.

Figure 1-3 Sample ATAPI configurations



Minicartridge technology overview

Having evolved from the original mass-storage medium—reel-to-reel, 1/2-inch tape storage—the minicartridge technology of today offers fast, efficient, high-capacity storage in a compact, easy-removable hard-shell package. In little more than a decade, storage capacities have increased from some 60 Mbytes on 9 tracks (QIC-24, 1982) to the to the 8-Gbyte capacity achievable with the STT8000 minicartridge drive on a single Travan TR-4 cartridge.

The streaming-tape intelligence in the STT8000A provides a continuous tape motion with an uninterrupted, precisely coordinated flow of data to and from the minicartridge. This "streaming" motion combined with the "serpentine" recording method is one element that contributes to the increased storage capacities, efficiency, and speed of today's minicartridge technology.

Use of the "serpentine" recording method exploits the bi-directional capabilities of the cartridge. With this method, the tape is not rewound at the end of a track.

Instead, the write-read heads are logically or mechanically switched to a different position on the tape and another track is written or read in the reverse direction. That is, the drive first records track 1 in one direction and when the end of the tape is reached, the head is moved and the direction of tape motion is reversed to record track 2. This serpentine process continues until the entire tape is recorded. The individual tracks are sequential to minimize the amount of head motion as the heads change position for each track.

Flash EEPROM

The STT8000A incorporates leading-edge technology in the flash EEPROM, which is useful should the drive's firmware need to be upgraded at some point. With the permanently installed, electrically upgradeable, flash EEPROM memory, revised firmware for the drive can be loaded via any one of two methods:

- Seagate OEM firmware cartridge (See chapter 4)
- Host IDE bus

This feature enables qualified OEMs needing to revise the drive firmware to do so rapidly and at a reduced cost. Flash EEPROM should also prolong the life cycle of a drive because many new techniques—such as increasing the capacity of the drive through support for longer tapes—may require only a firmware upgrade.

Software

The STT8000A is a cost-effective means of backing up fixed disks. The drive is compatible with DOS[™] version 5.0 or later, Microsoft Windows[™] 3.1 or later, Microsoft Windows 95, or Windows NT and will operate with many of the popular backup software applications such as Seagate 's Backup for DOS and Windows, Windows 95, NetWare, or Windows NT.

References

The following standards documents describe some of the technology incorporated in the drives referenced in this manual.

- QIC-170—Preformatted magnetic minicartridge
- **QIC-157**—ATAPI command set for streaming tape
- QIC-3095-MC—Serial recorded magnetic tape minicartridge
- QIC-3080-MC—Serial recorded magnetic tape minicartridge

For more information about a particular QIC standard, contact Quarter-Inch Cartridge Standards, Inc., c/o Freeman Associates, 311 East Carrillo Street, Santa Barbara, California 93101.

About this manual

The remaining chapters and the appendices in this manual are briefly described in the following table. A glossary of terms is also included.

| Chapter | Title | Description |
|------------|---------------------------------|--|
| 2 | Specifications | Contains physical, performance, environmental, reliability, power, and minicartridge specification tables. |
| 3 | Installation | Provides cautions, unpacking tips, inspection information, installation/connection instructions, mounting dimensions, and connector pinouts. |
| 4 | Drive operation and maintenance | Explains the operation of the drive, and provides maintenance and troubleshooting instructions |
| 5 | ATAPI Interface | Lists general information about the interface. |
| 6 | Tape format | Provides an overview of the QIC-3095 tape format. |
| 7 | Theory of operation | Details the functional operation of various assemblies of the ATAPI drive. |
| Appendix A | Glossary | Defines key terms. |
| Appendix B | Acronyms and measurements | Lists the acronyms and measurements used in the manual. |

Specifications

Overview

The STT8000A provides exceptional reliability in storing large amounts of computer data. This chapter includes the following specifications and requirements:

- Physical specifications
- Power requirements
- Drive performance specifications
- Environmental requirements
- Reliability
- Recommended tapes
- Tape capacities and formats
- Regulatory compliance

Physical specifications

The physical specifications of the STT8000A are listed in the following table.

| Specification | Drive for 3.5-Inch Mount | Drive for 5.25- Inch Mount |
|---------------|-----------------------------|-------------------------------|
| Height | 1.0 in/ 25 mm | 1.7 in/ 43 mm |
| Width | 4.0 in/102 mm | 5.87 in/149.1 mm |
| Length | 6.2 in/157.5 mm | 6.36 in/161.5 mm |
| Weight | 1.0 lbs/0.5 kg | 1.5 lbs/0.7 kg |

Figures 2-1 and 2-2 show the general dimensions of the STT8000A in 3.5-inch configuration (without mounting brackets) and in the 5.25-inch configuration (with mounting brackets).

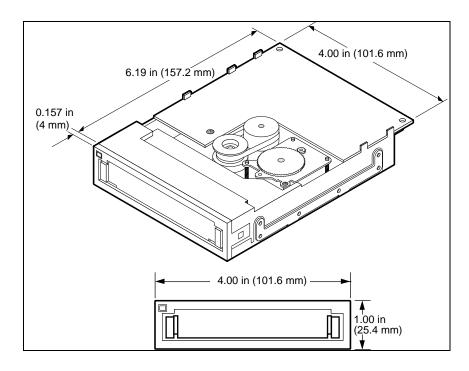
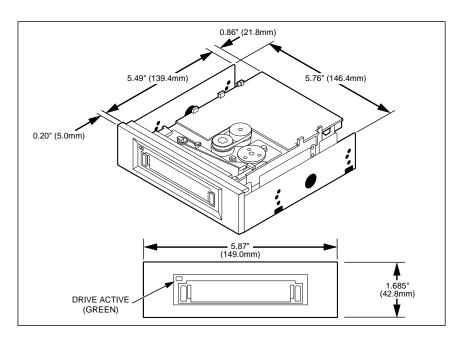


Figure 2-1 STT8000A (3.5-Inch mount) general dimensions

Figure 2-2 STT8000A (5.25-Inch mount) general dimensions



Power specifications

The following table lists the power specifications for the STT8000A. (Power specifications are measured at the tape drive power connector and are nominal values.)

| Specification | Measurement | | |
|------------------------|---------------------------------|---------------------------------|--|
| DC Voltage | +12 VDC | +5 VDC | |
| Voltage Tolerance | ± 10% | ± 5% | |
| Operational Current | 2.0 amps | 1.0 amp | |
| Standby Current | 0.2 amp | 0.6 amp | |
| Peak | 2.2 amps max. | _ | |
| Power Sequence | None | None | |
| Ripple (peak to peak) | ≤ 100 mV | ≤ 100 mV | |
| Power use (nominal) | < 15 Watts (excluding surge) | < 15 Watts (excluding surge) | |

The following table lists pin assignments for the power connector for the drive.

| Pin | Assignment | |
|-----|------------|--|
| 1 | +12 VDC | |
| 2 | +12 return | |
| 3 | +5 return | |
| 4 | +5 VDC | |

Performance specifications

The following table lists the performance specifications for the STT8000A.

| Feature | Specification |
|---|--|
| Capacity | 4.0 gigabytes—900Oe 740' Travan cartridge (uncompressed) 8.0 gigabytes—900Oe 740' Travan cartridge (compressed) |
| Effective backup rate | 30 Mbytes/min typical native; 45 Mbytes/min typ. compressed |
| Data transfer rate | 300 / 450 / 600 Kbytes per second FastSense |
| Tape speed Read/Write Search/Rewind | 33, 51, 77 ips 90 ips maximum |
| Recording method | Serpentine |
| Recording format | QIC-3095-MC |
| Recording code | 1,7 RLL |
| Error recovery | Reed Solomon ECC |
| Recording unrecoverable errors | Less than 1 in 10 ¹⁵ data bits |
| Head configuration | Wide write/narrow read |
| Recording media | 900-Oe 740' Travan TR-5 |
| Cartridge size | 3.2 in. x 2.4 in. x 0.4 in. (81 mm x 61 mm) |
| Data density | 67,733 bits per inch |
| Tracks | 72 data tracks, one (1) directory track |

Environmental requirements

The following table lists the environmental specifications for the STT8000A. The drive may be mounted either vertically or horizontally.

| Specification | Operational | Non-operational |
|--|---|---|
| Temperature | +41° to +113° F ¹ (+ 5° to + 45° C) | –40° to +149°F ² (–40° to + 65°C) |
| Thermal gradient | 1° C per minute (no condensation) | 20° C per hour |
| Relative humidity | 20% to 80% non-condensing ¹ | 5% to 95% non-condensing ² |
| Maximum wet bulb temperature | 78.8° F (26° C) | No condensation |
| Altitude | -1000 to +15,000 feet | -1000 to +50,000 feet |
| Vibration | | |
| Peak to Peak Displacement | 0.005 in. max. (5 to 44.3 Hz) | 0.1 in. max. (5 to 17 Hz) |
| Peak Acceleration | 0.50 g max. (44.3 to 500 Hz) | 1.5 g max. (17 to 500 Hz) |
| Acoustic level operational (A-wt sum) | 55 dBA maximum (measured in suitable enclosure at 3-ft distance and operator height) | _ |
| Shock (1/2 sine wave) | 2.5 g's peak, 11 msec | 100 g's peak, 11 msec |

¹Specification applies to drive mechanism and media

²Specification applies to drive mechanism only

Reliability

The STT8000A is designed for maximum reliability and data integrity. The following table summarizes the reliability specifications.

| Feature | Specification |
|--------------------------------------|---|
| Non-recoverable error rate | < 1 in 10 ¹⁵ bits |
| Error recovery and control | Reed-Solomon Error Correction Code techniques |
| | Error monitoring and reporting (Error Log) |
| | Media pre-written |
| | Retry on read |
| | Data randomization |
| Mean-Time-Between-Failures (MTBF) | More than 200,000 hours |
| Mean-Time-To-Repair (MTTR) | Less than 0.33 hour |

Mean-Time-Between Failures

The Mean-Time-Between Failures (MTBF) is greater than 200,000 hours. This specification includes all power-on and operational time but excludes maintenance periods. Operational time is assumed to be 20% of the power-on time. Operational time is the time the tape is loaded.

Note: Seagate does not warrant the stated MTBF as representative of any particular unit installed for customer use. The failure rate quoted here is derived from a large database of test samples. Actual rates may vary from unit to unit.

Mean-Time-To-Repair

The Mean-Time-To-Repair (MTTR) is the average time required by as qualified service technician to diagnose a defective drive and install a replacement drive. The MTTR for the drive is less than 0.33 hour (20 minutes).

The STT8000A is a field replaceable unit. If a problem occurs with a subassembly or component in the drive, the entire unit should be replaced. The faulty drive should be returned to the factory in its original packaging. Contact your distributor, dealer, your computer system company, or your Seagate sales representative to arrange the return.

Recommended tapes

The STT8000A uses pre-formatted minicartridges. The following cartridges are recommended:

| Description | Seagate | Sony | 3M/Imation |
|---|---------|------------|---------------------------------|
| Travan (740 ft) (QIC-3095) • 4.0 GB capacity • 8.0 GB capacity with data compression | 8000TT | - | TR-4 |
| Standard 900 Oe (400 ft) (QIC-3080) • 1.6 GB capacity • 3.2 GB capacity with data compression | _ | _ | miniMAGNUS [™] 3080 |
| QIC Wide 900 Oe(400 ft) (QIC-3080) • 2 GB capacity • 4 GB capacity with data compression | 4000QT | QW 3080XLF | _ |

Tape capacities and formats

The following table gives the uncompressed capacities for the drive.

| Media Type | QIC-3095-MC | QIC-3080-MC |
|----------------------|-------------|-------------|
| Travan TR-4 | 4.0 GB | |
| 400 ft QIC-Wide | | 2.0 GB |
| 400 ft minicartridge | | 1.6 GB |

The STT8000 ATAPI minicartridge drive reads and writes the QIC-3095-MC and QIC-3080-MC formats. When used with the appropriate software, the drive reads the QIC 80, QIC-3010, and QIC-3020 formats.

Regulatory compliance

| Agency | Regulation |
|---|--------------------|
| CSA | C22.2, No. 950-M89 |
| TUV & IEC-RHEINLAND | EN 60 950/IEC 950 |
| UL | 1950 |
| Canadian Dept. of Communications | Class B |
| EN55022 (CISPR-22) with additional CE-Mark test requirements | Class B |
| FCC | Class B, Part 15 |

The STT8000A complies with the regulations listed in the following table.

Use the STT8000A only in equipment where the combination has been determined to be suitable by an appropriate certification organization (for example, Underwriters Laboratories Inc. or the Canadian Standards Association in North America). You should also consider the following safety points.

- Install the drive in an enclosure that limits the user's access to live parts, gives adequate system stability, and provides the necessary grounding for the drive.
- Provide the correct voltages (+5 VDC and +12 VDC) based on the regulation applied—Extra Low Voltage (SEC) for UL and CSA and Safety Extra Low Voltage for BSI and VDE (if applicable).

Installation

Introduction

This chapter explains how to install the STT8000A. The following paragraphs briefly outline the organization of this chapter.

- The following section, **Before you begin** contains general information that you should read before you begin the installation.
- Setting jumpers shows the master/slave jumpers and describes their uses.
- Installing the drive explains how to mount the internal drive unit.

Before you begin

Handling guidelines

Because the drive unit can be damaged by electrostatic discharge, an electrostatic grounding strap is recommended. This strap prevents an electrostatic discharge from damaging the electronic components on or in the drive unit

If you do not have an electrostatic grounding strap, perform the installation at a static-safe workstation. If one is not available, follow these guidelines as you install the drive unit:

- Work in an uncarpeted area.
- To protect the drive from static electricity, DO NOT remove the drive from its anti-static bag until you are ready to install it.
- Before you remove the drive from the anti-static bag, touch a metal or grounded surface to discharge any static electricity buildup from your body.

Caution: If you touch static-sensitive parts of the drive (such as the printed circuit board) electronic components may be damaged.

- Hold the drive by the edges only. Avoid direct contact with any printed circuit board.
- Lay the drive only on top of its anti-static bag or return the drive to its bag when you need to lay the drive down.

Caution: If you substitute an ATAPI adapter card or longer cables, or if you chain the tape drive to an existing ATAPI adapter or peripheral, the compatibility and/or operation of the tape subsystem may be seriously affected.

Setting jumpers

Review the jumper settings to ensure that the jumpers are properly configured for your system. Figure 3-1 shows the location of the jumper block. Figure 3-2 shows the jumper block.

Note: Record your jumper settings prior to installation. They are not visible after the drive has been installed.

The default setting is Slave mode with a jumper over pin 3 and pin 4.

Your system setting may vary, so be sure to check your computer or ATAPI controller manual to determine the proper configuration choice for your system.

Figure 3-1 Location of jumper block and connectors

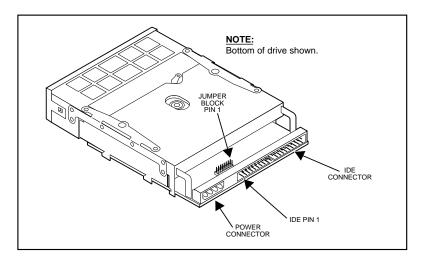
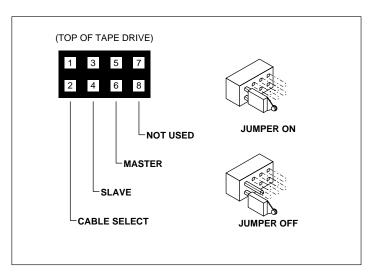


Figure 3-2 Jumper block and jumper settings



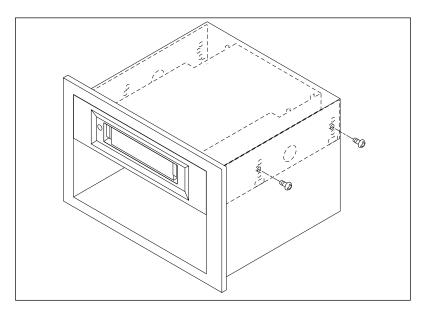
Installing the drive

The internal drive can be installed in a one-half-inch high by 3.5-inch form factor drive bay or in an inch-high by 5.25-inch form factor (with mounting brackets). The drive can be installed in three different orientations: horizontally (LED to the left) and vertically (on either side).

The following section provides directions for mounting the drive in either a 3.5-inch enclosure or in a 5.25-inch enclosure.

- 1. Before you install the drive, write down the serial number and model number shown on the drive and put this information in a safe place. You need this information if you ever call for service.
- 2. With the computer cover removed, remove the face plate from the drive bay in which you plan to install the drive. Refer to the manual that you received with your computer for instructions about removing the face plate if necessary.
- **Note:** If devices are installed in any drive bays adjacent to the one you are using for the internal drive, partially removing those devices might give you more working space.
- 3. Attach any special mounting hardware to the drive that your system might require. Refer to the manual that you received with your computer for requirements.
- 4. Locate the mounting screw holes in the drive brackets. Each side contains two sets of holes. Use the set that aligns the drive properly within the drive bay.
- 5. Slide the tape drive into the computer so that the drive bezel and the computer face plate are flush. Then, align the mounting holes as shown in Figure 3-3.

Figure 3-3 Aligning the drive in the computer



- 6. Secure the drive using the mounting screws. The threaded mounting brackets are designed for M3.0 metric screws. If you are mounting the drive in a 3.5-inch bay, use the screw supplied with the drive. Do not substitute other screws. Using longer screws may damage the drive. If slide rails are needed, use the plastic slide rails (supplied with the drive in some configurations).
- Connect an available power cable to the power connector on the drive. Figure 3-1 shows the location of the power connector. The recommended power mating connector requires an AMP 1-48024-0 housing with AMP 60617-1 pins or equivalent.
- Note: Turn off all power before inserting connectors.
- 8. Connect the interface cable with the connector on the rear of the unit. When you make the connection, be sure pin 1 of the connector aligns with pin 1 on the cable connector. See Figure 3-1 for the location of the connector and the Pin 1 location.
- **Note:** Pin 1 on the connector on the rear of the drive is to your right as you look at the back of the drive (right side up). (See Figure 3-1.) Your cable should have Pin 1 highlighted by a color or dark strip. Be sure to mate Pin 1 on the cable to Pin 1 on the drive. Failure to do so could make the drive inoperative. Also, the cable is keyed to prevent incorrect installation. Make sure that the blocked pin in the cable connector coincides with the missing pin on the connector on the rear of the drive. (See Figure 3-1.)
- 9. Replace the computer cover. Be sure to reconnect any peripherals that you disconnected during the installation.
- 10. Plug the computer and any peripherals into an AC power outlet.
- 11. Start the computer and install your tape backup software.

Mounting dimensions

Figures 3-4 and 3-5, respectively, show the location of the mounting holes for the internal drive without and with mounting brackets.

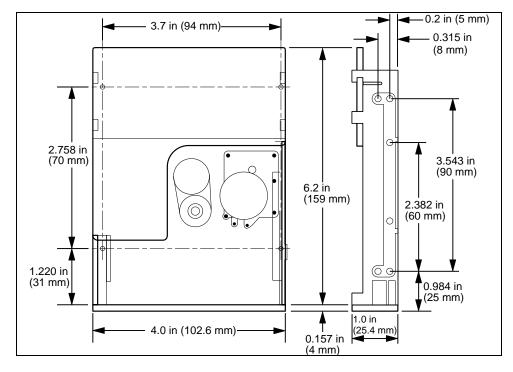
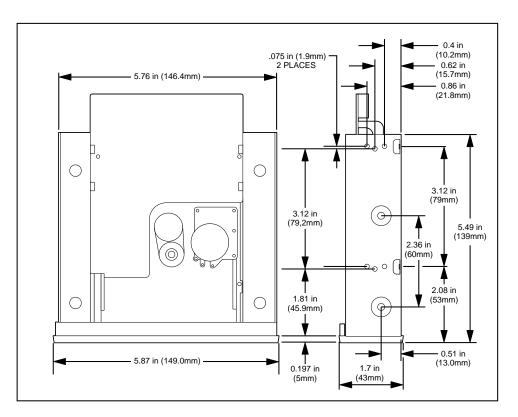


Figure 3-4 Mounting holes on internal drive (without mounting brackets)





ATA-2 Interface pin assignments

| Pin | Assignment | Description | Source |
|-----|------------|-----------------|--------------|
| 1 | RESET | Reset | Host |
| 2 | Gnd | Ground | N/A |
| 3 | DD7 | Data Bus bit 7 | Host/Device |
| 4 | DD8 | Data Bus bit 8 | Host/Device |
| 5 | DD6 | Data Bus bit 66 | Host/Device |
| 6 | DD9 | Data Bus bit 9 | Host/Device |
| 7 | DD5 | Data Bus bit 6 | Host/Device |
| 8 | DD10 | Data Bus bit 10 | Host/Device |
| 9 | DD4 | Data Bus bit 4 | Host/Device |
| 10 | DD11 | Data Bus bit 11 | Host/Device |
| 11 | DD3 | Data Bus bit 3 | Host/Device |
| 12 | DD12 | Data Bus bit 12 | Host/Device |
| 13 | DD2 | Data Bus bit 2 | Host/Device |
| 14 | DD13 | Data Bus bit 13 | Host/Device |
| 15 | DD1 | Data Bus bit 1 | Host/Device |
| 16 | DD14 | Data Bus bit 14 | Baby sitting |
| 17 | DD0 | Data Bus bit 0 | Baby sitting |
| 18 | DD15 | Data Bus bit 15 | Host/Device |
| 19 | GND | Ground | N/A |
| 20 | | Key pin | N/A |
| 21 | DMARQ | DMA Request | Device |
| 22 | GND | Ground | N/A |
| 23 | DIOW- | I/O Write | Host |

The STT8000A provides a standard ATA-2 connector. The pin assignments for this connector are listed in the following table for your reference.

| Pin | Assignment | Description | Source |
|-----|------------|-----------------------------------|--------|
| 24 | –REQ | Ground | N/A |
| 25 | -I/O | I/O Read | Host |
| 26 | GND | Ground | N/A |
| 27 | IORDY | I/O Ready | Device |
| 28 | CSEL | Cable Select | Device |
| 29 | DMACK | DMA Acknowledge | Host |
| 30 | GND | Ground | N/A |
| 31 | INTRQ | Interrupt Request | Device |
| 32 | 10CS16- | 16-Bit I/O | Device |
| 33 | DA1 | Device Address Bit 1 | Host |
| 34 | PDIAG | Passed Diagnostics | Device |
| 35 | DA0 | Device Address Bit 0 | Host |
| 36 | DA2 | Device Address Bit 2 | Host |
| 37 | CS0- | Chip Select 0 | Host |
| 38 | CD1- | Chip Select 1 | Host |
| 39 | DASP- | Device Active or Slave Present | Device |
| 40 | Ground | Ground | N/A |

Notes

Drive operation and maintenance

Introduction

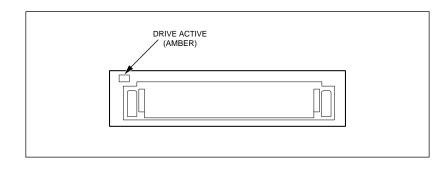
This chapter describes important operational procedures for the STT8000A. It covers the following topics:

- Use of the front panel LED
- Using cartridges
- Loading revised firmware (updating flash EEPROM)
- Drive maintenance and troubleshooting instructions.

Front panel LED

The front panel of the Travan drive (see Figure 4-1) contains the cartridge opening and one amber light-emitting diode (LED). This LED is lit any time that the tape is NOT at the beginning of the tape. Thus, the LED indicates tape movement.

Figure 4-1 Front panel—internal drive



Using Travan cartridges

The minicartridges recommended for use with the STT8000A are listed in chapter 2. This section describes some operations using the cartridges.

Loading and unloading cartridges

Your tape drive has a flip-up door that covers the cartridge opening when a tape cartridge is not installed in the drive. Once a cartridge is inserted, it is held firmly in place by the drive's positive locking mechanism.

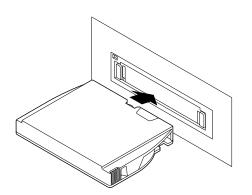
Caution: DO NOT remove a tape cartridge while the drive is active. Complete any tape operations and wait until the amber LED is OFF before removing the cartridge.

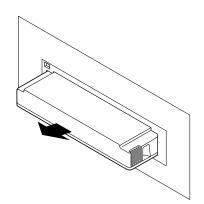
To load a cartridge, insert it with the metal base plate down and the tape access door facing into the drive. Figure 4-2 illustrates the loading of a cartridge.

To unload a cartridge, wait until the drive activity LED is OFF and then pull the cartridge straight out. Figure 4-3 illustrates the unloading of a cartridge.

Figure 4-2 Loading a Travan cartridge

Figure 4-3 Unloading a Tape cartridge





Setting the write-protect switch

Travan minicartridges feature a sliding write protect tab located in the upper left corner of the cartridge. You can set the tab to keep data from being written on the tape. Use this switch when you want to make sure that important data on the tape will not be overwritten.

Figure 4-4 shows the cartridge with the switch in the non-protected (read/write) or unlocked position.

Figure 4-4 Travan cartridge write-protect switch—unlocked position

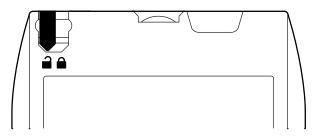
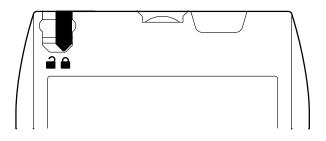


Figure 4-5 shows the tab in the protected (read only) or locked position.

Figure 4-5 Travan cartridge write-protect switch—locked position



To return a cartridge to the "writeable" state, push the switch toward the end of the cartridge or to the unlocked position.

Loading revised firmware via Seagate firmware cartridge

The STT8000A uses flash EEPROM. Flash EEPROM enables you to download new firmware when revisions to firmware are released. Firmware revisions are released on specially encoded cartridges that are automatically recognized by these drives. These firmware revisions are available for qualified OEMs only from Seagate Technology, Inc.

To load a firmware upgrade tape, follow these steps.

- 1. Power on the host system and the STT8000A drive. Allow the system boot up process to reach the point where there is no ATAPI bus activity.
- 2. Place the firmware upgrade cartridge record switch to the non-record position. Insert the firmware upgrade cartridge in the drive and observe the amber LED light on the front of the drive.
- 3. After the upgrade cartridge is inserted, tape motion begins. The drive LED flashes on and off. Approximately 15 seconds later, tape motion stops, and the LED continues to flash.
- 4. The LED flashes on and off at a steady rate as the firmware upgrade continues. Approximately 45 seconds later, the drive resets internally, and the tape moves back and forth, then stops.
- 5. The LED light will go off and remain off. Double check that the LED remains off . Make sure that there is not further tape motion. Remove the upgrade cartridge.
- 6. The firmware is now upgraded to the new revision. The drive is operational and the new firmware is active. Turning power off at this time does not affect the firmware revision level.
- **Note:** Once the firmware upgrade cartridge is inserted in the drive, it is important that no power interruption occurs while the firmware is loading. DO NOT POWER OFF THE DRIVE AT THIS TIME. If a power interruption occurs, the firmware may not be loaded correctly, and the drive may not operate properly.

If a problem occurs during the firmware loading process, the LED on the front panel goes out. In that case, the firmware upgrade cartridge may be defective, or the drive may not be operating correctly.

If after a repeat loading of the firmware cartridge, the same condition is observed, contact your Seagate sales representative.

Firmware upgrade cartridges are available to qualified Seagate OEM customers. Contact your Seagate sales representative for information.

Care and maintenance of the drive and cartridges

Minimal maintenance is needed to ensure that your STT8000A minicartridge drive operates at peak condition. This section explains how to care for tape cartridges and how to clean the drive head.

Caring for tape cartridges

Although minicartridge tape cartridges are ruggedly built, they must be handled with care to preserve the data that they contain. The following points are guidelines for storing and using minicartridges.

- Do not open the tape access door of the cartridge or touch the tape itself. One fingerprint can prevent the drive from reading the tape.
- Keep the cartridge away from sources of electromagnetic fields, such as telephones, dictation equipment, mechanical or printing calculators, motors, and bulk erasers. Do not lay cartridges on the computer monitor or on the base unit of the computer.
- Keep the cartridge away from direct sunlight and heat sources, such as radiators or warm air ducts.
- Keep the cartridge free of moisture. Do not wet or submerge a cartridge in any liquid.
- Do not expose the cartridge to temperature extremes. Allow the cartridge to assume room temperature slowly.
- Retensioning the tape cartridge is always recommended for optimal performance, particularly after exposure of the cartridge to temperature changes or shock. Retensioning restores the proper tape tension to the media.

Caring for the drive

Follow these guidelines to help ensure that your drive provides long, reliable service:

- Operate the drive in a clean, dust-free environment.
- Never apply a lubricant to the drive.
- Under normal operation, you should clean the drive heads and captstan once a month. See the following page for details.

Cleaning the drive read/write head

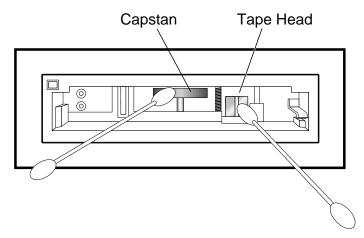
To maintain the tape drive, you should periodically clean the read/write head. No other periodic maintenance is required. For new cartridges, clean the head after two hours of tape movement. Thereafter the drive can be cleaned as per normal operations.

| Caution. | Never clean the read/write head of the drive with anything other than a |
|----------|---|
| | lint-free swab or an approved cleaning cartridge. Do not touch the head |
| | with anything other than a lint-free swab. |

You can clean the drive head by one of two methods: you can use the Seagateapproved 3M DC2000 cleaning cartridge DC051111 (12947), P/N CKDC2000, which is available through Seagate Express 1-800-531-0968, or you can manually clean the drive head. To manually clean the drive head, follow these steps.

- 1. Moisten a clean, lint-free swab in 90% isopropyl alcohol so that it is wet but not dripping. (Never use a dry swab.)
- 2. Hold the drive access door open and wipe the head gently using a side-to-side motion. The upright rectangle with the stripe in Figure 4-6 is the head.

Figure 4-6 Cleaning the drive head and capstan



- 3. Use a new swab saturated with 90% isopropyl alcohol to wipe the capstan. The capstan is the flat, roller to the left of the head as shown in Figure 4-6. Rotate the capstan until its entire surface is clean.
- 4. Allow the drive to dry for 3 minutes before using.

Troubleshooting

If you experience problems after you install the drive, take the following actions to try to solve the problems.

- 1. Make sure that all cable connections are secure.
- 2. Check the drive to be sure that the jumper settings are correct.

If a power interruption occurs during a backup or restore operation, start over when the power is restored. If the drive appears to fail during a backup or restore operation, try the following steps:

- 1. Remove and replace the cartridge and try again. Make sure you are using the correct type of tape cartridge.
- 2. Turn off all power to the computer and drive. Wait for the computer to power down and then start over.
- 3. Try a different tape—preferably one that has never been used.
- 4. Check all cable connections for proper contact.
- 5. Clean the tape drive head as previously instructed. Then try the operation again.

If problems persist, contact your tape drive supplier or Seagate technical support at

| US and Canada | 1-800-SEAGATE (1-800-732-4283) |
|-----------------------|--------------------------------|
| Outside US and Canada | 1-405-936-1234 |
| Seagate Web Site | http://www.seagate.com |
| Seagate BBS | 1-405-936-1630 |

Before you call technical support, be sure that you have the documentation for your computer and for all installed peripheral devices.

Notes

ATAPI interface



Introduction

The STT8000A provides an ATA Packet Interface (ATAPI) controller for communications between the host computer and the drive. The drive supports the QIC-157 standard interface.

Note: Refer to the **QIC-157 Standard** for detailed information about the this interface.

This chapter clarifies the use of several ATA-2 signals and ATAPI commands that are either vague or optional in the QIC-157 specification.

ATA-2 Interface

The information about the ATA-2 interface is presented in the following topics: ATA-2 Signals, ATA Registers, and ATA Commands.

ATA-2 Signals

Only the DASP and PDIAG- signals are described in the following paragraphs.

DASP-

This signal is used during power-up handshake sequences for master/slave identification per ATA-2 specifications.

Because the device has its own front-panel activity LED, this signal is not driven by this device (to indicate activity) after power-up is complete.

PDIAG-

This signal is used during power-up handshake sequences for master/slave identification per ATA-2 specifications.

ATA registers

| Register | POR | RESET– (Hard Reset) | ATA Reset (SRST Bit) | ATAPI Soft Reset | Read/Identify Device Cmds |
|---|----------------------|------------------------|-------------------------|---------------------|------------------------------|
| STATUS | 00h | 00h | 00h | 10h | 41h (DRDY+ERR) |
| ERROR | 01h (No Error) | 01h | 01h | 01h | 04h (ABRT) |
| Sector Count (ATAPI Intr. Reason) | 01h | 01h | 01h | 01h | _ |
| Sector Num. (ATAPI Reserved) | 01h | 01h | 01h | 01h | _ |
| Cylinder Low (ATAPI Byte Count High) | 14h | 14h | 14h | 14h | 14h |
| Cylinder High (ATAPI Byte Count High) | EBh | EBh | EBh | EBh | EBh |
| Drive/Head | 00 | 00 | 00 | _ | |

The following table lists the values for the registers during register initialization.

During an ATA soft reset or aborted ATA command, the host view of the DSC bit (Status register) will be cleared, along with the DRDY bit. Any ATAPI command including ATAPI Identify) can be used to set DRDY true and to re-enable host view of DSC bit.

Status Register

The following layout represents the Status Register. The CORR and IDX bits are not used by the drive.

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|--------|----------|----------|-------------|-------------|------------|----------|
| BSY | DRDY | - (0) | DSC | DRQ | CORR (0) | IDX (0) | CHECK |
| Bit | Mnemor | nic Desc | cription | | | | |
| 7 | BCV | Buch | cot who | n only driv | o has acco | ecto ATA r | ogietore |

| 7 | BSY | Busy—set when only drive has access to ATA registers. |
|---|-------|---|
| 6 | DRDY | Drive Ready—set when DSC is valid. |
| 4 | DSC | Drive Seek Complete—set when drive ready for command. |
| 3 | DRQ | Data Request—set when data ready to be transferred. |
| 0 | CHECK | Check—set when an error has occurred. |

Error Register

The following layout represents the Error Register.

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------------|---|---|-----|------|-----|-----|---|
| Sense Key [30] | | | MCR | ABRT | EOM | ILI | |

| Bit(s) | Mnemonic | Description |
|--------|-----------|---|
| 7-4 | Sense Key | Set to indicate the reason for the CHECK bit being set in the Status Register. |
| 3 | MCR | Media Change Request—Always 0. |
| 2 | ABRT | Aborted Command—Set when an ATA or ATAPI command is aborted. |
| 1 | EOM | End Of Media—The end of the current partition was detected. On a WRITE command, unrecoverable data might be left in the buffer. |
| 0 | ILI | Illegal Length Indication—This bit is set when an illegal length block is read. Sense Status also indicates ILI. |

Feature Register

The following layout represents the Feature Register.

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---|---|---|---|---|---|-----|
| • | - | - | - | | | | DMA |

Bit Mnemonic Description

0 DMA DMA Data Transfer—When this bit is a 1, the data transfer is in DMA mode. If the bit is 0, PIO data transfer is used. All ATAPI packet commands are transferred in PIO mode.

The value in this register must be set before **every** ATAPI command that transfers data (including log/mode set/sense) to determine the transfer method. This register is overwritten by the drive after every command completion to present Error

information. If you do not program this register correctly, the drive "hangs" in the BSY state. To correct this problem, reset operations.

Supported ATA Commands

The ATA commands are briefly described in the following paragraphs.

Execute Drive Diags (90h)

This command is executed regardless of the state of the DRV bit. The command causes an actual microprocessor reset (drive loses all logical position information). Power-up diagnostics are performed, and the PDIAG/DASP handshake is performed per ATA-2 specification. The master device will generate an interrupt.

Idle Immediate (E1h)

This command causes the device to set its Power Mode state to Idle and to generate an interrupt. Although the drive has no actual power saving features, this command is emulated for software compatibility.

Standby Immediate (E0h)

This command causes the device to set its Power Mode state to Standby and to generate an interrupt. Although the drive has no actual power saving features, this command is emulated for software compatibility.

Check Power Mode (E5h)

This command causes the device to return its Power Mode state in the Int Reason register, and generate an interrupt. If the drive is in Standby mode, this command returns 00h in the Int Reason register, otherwise this command returns FFh in the Int Reason register (indicating IDLE mode).

| Previous Cmd | Int Reason |
|----------------|---------------|
| Reset/Power-up | FFh (Idle) |
| Standby Immed. | 00h (Standby) |
| Idle Immediate | FFh (Idle) |
| Any Other Cmd | FFh (Idle) |

Sleep (E6h)

This command is treated as an Idle command and does NOT prevent the drive from responding to further commands.

Set Features (EFh)

If an unsupported feature is selected, the command is aborted. Otherwise, the indicated parameter is set. The following list indicates the supported features:

| Feature Number | Set Feature Commands |
|----------------|--|
| 03h | Set Transfer Mode from Sector Count register |
| 66h | Disable reverting to power-on defaults (no-op) |
| CCh | Enable reverting to power-on defaults (no-op) |

Set Transfer Mode Feature

If the Set Transfer Mode feature (03h) is received, the Sector Count (ATAPI Interrupt Reason) register is used to set the transfer mode based on the following table. Any transfer modes not listed in the table cause the command to be aborted.

| Sector | Transfer Mode |
|--------|--|
| 00h | PIO Transfer Mode 4 (default) |
| 01h | PIO Transfer Mode 2 (explicit IORDY disable) |
| 08h | PIO Transfer Mode 0 |
| 09h | PIO Transfer Mode 1 |
| 0Ah | PIO Transfer Mode 2 |
| 0Bh | PIO Transfer Mode 3 |
| 0Ch | PIO Transfer Mode4 |
| 10h | Single Word DMA Mode 0 |
| 11h | Single Word DMA Mode 1 |
| 12h | Single Word DMA Mode 2 |
| 20h | Multi-word DMA Mode 0 |
| 21h | Multi-word DMA Mode 1 |
| 22h | Multi-word DMA Mode 2 |

Issuing PIO and DMA transfer modes does not actually select these operations; however, issuing these modes selects the rate of either type of transfer, as selected by the DMA bit (bit 0) of the ATAPI Features register.

ATAPI Identify Device (A1h)

The protocol and timing of this command conforms to a standard ATA type command as defined in ATA-2.

Note: This command is similar to the ATA Identify Device command except it uses a different op-code. The ATA Identify Device command is aborted.

This command is generally intended to be used by a low-level ATAPI driver to determine the number and type of ATA/ATAPI devices attached to the interface. This driver might be able to program transfer rates and other parameters in the host ATA (IDE) interface.

The following table defines the values returned by the drive.

| Word | Description | Value | Meaning |
|-------|--|--------|---|
| 0 | General Configuration | 81C0h | ATAPI Streaming Tape, Removable |
| | | | Accelerated DRQ, 12 byte packets |
| 1-3 | Disk info: cylinders, heads | 0000h | Unsupported |
| 4-6 | Disk info: track, sector sizes | 0000h | Unsupported |
| 7-9 | Reserved | 0000h | _ |
| 10-19 | Serial Number (20 ASCII characters) | "NN" | Serial Number |
| 20 | Buffer Type | 4002h | Cap & Mech Sts bytes 6 and 7 |
| 21 | Buffer Size | 02D8h | 14 frames of 52 data blocks=728 |
| 22 | ECC Bytes Available | 0000h | Unsupported |
| 23-26 | Firmware Revision (8 ASCII characters) | "N.NN" | Firmware Revision |
| 27-46 | Model Number (40 ASCII characters) | | Model Number. "Seagate STT8000A" |
| 47,48 | Disk info: mult-xfer, double word I/O | 0000h | Unsupported |
| 49 | Capabilities | 0F00h | IORDY supported. Logical Blocks Addressing and DMA supported |
| 50 | Reserved | 0000h | _ |
| 51 | PIO Data Transfer Cycle Timing | 0200h | Mode 2 |
| 52 | DMA Data Transfer Cycle Timing | 0200h | Mode 2 |

| Word | Description | Value | Meaning |
|--------|--|-------|---|
| 53 | Field Validity | 0002h | Fields 54-58 not valid. Fields 64-70 valid |
| 54-56 | Current Cylinder/Heads/Sectors | 0000h | Unsupported |
| 57-58 | Current Capacity | 0000h | Unsupported |
| 59 | Reserved | 0000h | _ |
| 60-61 | User Addressable Sectors | 0000h | Unsupported |
| 62 | Single Word DMA Mode | 0407h | Selected DMA mode 2 (Upper Byte), DMA modes 2,1,0 Supported. |
| 63 | Multi Word DMA Mode | 0407h | Selected DMA mode 2 (Upper Byte) |
| _ | | | DMA modes 2, 1, 0 supported. |
| 64 | Enhanced PIO Mode | 0003h | PIO Mode 3 and 4 Supported |
| 65 | Minimum Multi Word DMA Cycle Time | 0078h | Mode 2 (120 nanoseconds) |
| 66 | Recommended Multi Word DMA Cycle Time | 0078h | Mode 2 (120 nanoseconds) |
| 67 | Minimum PIO Cycle Time w/o IORDY | 0078h | Mode 4 (120 nanoseconds) |
| 68 | Minimum PIO Cycle Time with IORDY | 0078h | Mode 4 (120 nanoseconds) |
| 69-255 | Reserved/Vendor Unique | 0000h | _ |

ATAPI Packet Command (A0h)

Before issuing the ATAPI Packet command, the host writes to the Byte Count register (high and low) the maximum/preferred number of bytes to be transferred in a single PIO DRQ. For Data Transfer commands (READ and WRITE), this value is assumed to be greater than or equal to 512 and is ignored.

ATAPI Soft Reset (08h)

The ATAPI Soft Reset command performs a complete microprocessor reset. Current physical and logical position is lost, and if a tape is present, a LOAD sequence is performed, resulting in a Ready at BOP0 condition (with Unit Attn).

The DSC is set to 1 before the BSY bit is cleared.

ATAPI interface

The following table lists the ATAPI interface commands for the drive. In this table, DSC restrictive means that the host should wait for DSC to be set before issuing the command for minimum IDE bus overhead. Note that all ATAPI commands are 12 bytes in length. The command descriptions show only the first 6 or 10 bytes of these commands, even though the commands are actually 12 bytes long.

Note. Unless otherwise stated, all reserved and unsupported fields are not verified when the drive accepts a command. These fields are filled with 00s for future compatibility.

| Code | DSC Restrictive | Command | Comments |
|------|--------------------|--------------------|--|
| 00h | Y | TEST UNIT READY | Not DSC restrictive on some other drives. |
| 01h | Υ | REWIND | |
| 03h | Ν | REQUEST SENSE | Null status if DSC not set. |
| 08h | buffer | READ | Delay occurs if first READ is not READ 0 blocks. |
| 0Ah | buffer | WRITE | Write 0 not required to initialize DSC. |
| 10h | Y | WRITE FILEMARK | Flush always. WFM 0 to flush. |
| 11h | Y | SPACE | Space forward/reverse Filemarks and space to EOD only. |
| 12h | Ν | INQUIRY | DSC not affected. |
| 15h | _ | MODE SELECT | Select speed, FDP, page 2B updates only. |
| 19h | Y | ERASE | Constitutes a logical erase; accepted at BOP0/1 or EOD only. |
| 1Ah | — | MODE SENSE | |
| 1Bh | Y | LOAD/UNL OAD | UNLOAD to make not ready; LOAD to return to Ready. LOAD w/Retension any time. (All LOADS imply REWIND and select partition 0.) |
| 2Bh | Y | LOCATE | Locates logically only; can also select partition. |
| 34h | Y | READ POSITION | Also used to wait for previous command done. |
| 3Bh | — | WRITE BUFFER | Use for download only. Drive must be "unloaded". |
| 4Ch | _ | LOG SELECT | Resets Error Counts. |
| 4Dh | _ | LOG SENSE | Contains Error Counts (WRITE and READ) and tape capacity. |

Erase command

| Bit=> | 7 | 7 6 5 4 3 2 1 | | | | | | | |
|-------|----------|----------------------|--|------|-------|--|--|----------|--|
| Byte | | | | | | | | | |
| 0 | | Operation code (19h) | | | | | | | |
| 1 | Reserved | | | | | | | 1 (Long) | |
| 2 | | | | Rese | erved | | | | |
| 3 | | | | Rese | erved | | | | |
| 4 | | Reserved | | | | | | | |
| 5 | | Reserved | | | | | | | |

The Erase command is only accepted when the drive is ready and located at either BOP 0/1 or EOD. Erase at BOP causes the drive to write a Control/Filler Frame at the beginning of the current partition, followed by an EOD pattern. (The Use Count field of the Control Frame is incremented from its previous value). This action results in a logical erasure of the current partition. If partition 0 is erased, partition 1 becomes logically erased because of the use count field. Erase at EOD is accepted, but no operation is performed except a write flush if following a WRITE command. This result is because all data following EOD is already logically erased.

The DSC bit is reset (0) after this command is accepted and is set (1) when the command is complete. REQUEST SENSE can then be used to verify successful command completion.

Inquiry command

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|-------|---|---|---------------|---------------|---------------|----------|---|---|--|--|
| Byte | | | | | | | | | | |
| 0 | | Operation code (12h) | | | | | | | | |
| 1 | | Reserved | | | | | | | | |
| 2 | | Reserved | | | | | | | | |
| 3 | | | | Rese | erved | | | | | |
| 4-7 | | | | Allocatio | n Length | | | | | |
| 8-15 | | Vendor ID (8 ASCII characters) ASCII "Seagate " | | | | | | | | |
| 16-31 | | | Product ID (1 | 6 ASCII chara | cters ASCII " | STT8000A | " | | | |

The INQUIRY command is always accepted, regardless of the state of the DSC bit. The command does not modify the status of DSC. The INQUIRY command returns the lesser of 36 bytes or the Allocation Length parameter of information. The following table defines the returned values.

Note: Much of the information returned by this command is redundant with the ATAPI Identify Device command response.

| Byte | Description | Value | Meaning |
|-------|---------------------------------------|-------|--|
| 0 | Peripheral Device Type | 01h | Streaming Tape Drive (QIC- 121 Architectural Model) |
| 1 | Removable Media Bit (RMB) | 80h | Removable |
| 2 | ISO/ECMA/ANSI Version | 02h | ANSI=02 |
| 3 | Response Data Format | 02h | This Format |
| 4 | Additional Length | 32. | 36 total bytes |
| 5-7 | Reserved | 00h | _ |
| 8-15 | Vendor ID (8 ASCII characters) | ASCII | "Seagate " |
| 16-31 | Product ID (16 ASCII characters) | ASCII | "STT8000A " |
| 32-35 | Product Revision (4 ASCII characters) | ASCII | "N.NN" |

The INQUIRY command is not to be used by the low-level driver; rather, it is intended to be used by applications, which usually have access to the drive only through the ATAPI protocol.

Load/Unload command

| Bit | 7 | 7 6 5 4 3 2 1 0 | | | | | | | |
|------|---------------------|----------------------|--|------|-------|--|------|--|--|
| Byte | | | | | | | | | |
| 0 | | Operation code (1Bh) | | | | | | | |
| 1 | | Reserved | | | | | | | |
| 2 | | | | Rese | erved | | | | |
| 3 | | | | Rese | erved | | | | |
| 4 | Reserved Re-Ten Loa | | | | | | Load | | |
| 5 | | Reserved | | | | | | | |

LOAD (with or without Re-tension) is accepted any time a tape is present in the drive, (even if status indicates it is already loaded). This command includes implicit rewind and select partition 0 operations. The DSC bit is reset (0) after this command is accepted and is set (1) when the drive has initialized and is ready. REQUEST SENSE can then be used to verify successful command completion.

The UNLOAD option(s) re-tensions the tape (if selected) and moves the tape to the logical BOT or EOT end (as selected), then causes the drive to report not ready to any subsequent media access commands. Either a manual load operation or LOAD command is required for the drive to return to ready.

Locate command

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|------|-------|----------------------|---|-------------|------------|---|---|-------|--|
| Byte | | | | | | | | | |
| 0 | | Operation code (2Bh) | | | | | | | |
| 1 | | Reserved CP Reserved | | | | | | | |
| 2 | | Reserved | | | | | | | |
| 3 | (MSB) | (MSB) | | | | | | | |
| 4 | | | | Logical Blo | ck Address | | | | |
| 5 | | | | | | | | | |
| 6 | | | | | | | | (LSB) | |
| 7 | | | | Rese | erved | | | | |
| 8 | | Partition | | | | | | | |
| 9 | | | | Rese | erved | | | | |

If the Change Partition (CP) bit is set, the drive first changes to the specified partition, then attempts to locate before the specified logical block. (All addresses are interpreted as logical.) A locate to Block 0 (in any partition) is treated like a rewind (to BOP) and does not start a read-ahead. Depending on the exact sequence of commands, LOCATE to Block 0 might or might not report a Blank Check error.

The DSC bit is reset (0) after this command is accepted and is set (1) when completed. REQUEST SENSE can then be used to verify successful command completion.

Log Select command

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|------|-------|-----------------------|----|----------------|-------|---|---|---|--|
| Byte | | | | | | | | | |
| 0 | | Operation code (4Ch) | | | | | | | |
| 1 | | Reserved PCR Reserved | | | | | | | |
| 2 | 01(| 01(PC) Reserved | | | | | | | |
| 3 | | Reserved | | | | | | | |
| 4 | | | | Rese | erved | | | | |
| 5 | | | | Rese | erved | | | | |
| 6 | | | | Rese | erved | | | | |
| 7 | (MSB) | | Pa | rameter List L | ength | | | | |
| 8 | | (LSB) | | | | | | | |
| 9 | | | | Rese | erved | | | | |

The PC (Page Control) field is 01, for current values. The Parameter List Length field specifies the number of data bytes to transfer. If the PCR bit is 1 and the Parameter List Length is 0, the error counters are all reset (0).

All of the counters defined in the Log Sense command are reset by the Log Select command and are otherwise only cleared by a power-on (hard) or ATAPI reset.

Log Sense command

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|------|-------|----------------------|---|----------|--------------|---|---|-------|--|--|
| Byte | | | | | | | | | | |
| 0 | | Operation code (4Dh) | | | | | | | | |
| 1 | | Reserved | | | | | | | | |
| 2 | 01(| 01(PC) Page Code | | | | | | | | |
| 3 | | Reserved | | | | | | | | |
| 4 | | | | Rese | erved | | | | | |
| 5 | (MSB) | | | Parame | eter Pointer | | | | | |
| 6 | | | | | | | | (LSB) | | |
| 7 | (MSB) | | | Allocati | on Length | | | | | |
| 8 | | (LSB) | | | | | | | | |
| 9 | | | | Rese | erved | | | | | |

The PC (Page Control) field is 01, for current values. The Page Code field identifies which page of data is being requested. The Parameter Pointer field allows requested parameter data to begin from a specific parameter code. The Allocation Length field specifies the number of data bytes to transfer.

The following table presents the supported log pages.

| Byte | Description | Value | Meaning |
|------|----------------------|--------|--------------------------------|
| 0 | Page Code | 00h | Supported Log Pages Page |
| 1 | Reserved | 00h | |
| 2,3 | Page Length | 00,04h | 4 Supported Pages |
| 4 | First Supported Page | 00h | Supported Log Pages Page Code |
| 5 | | 03h | Error Counter (Read) Page Code |
| 6 | | 31h | Tape Capacity Page Code |
| 7 | Last Supported Page | 00h | Filler |
| | | | |

Error Counter Page (Read)

| Byte | Description | Value | Meaning |
|-------|--------------------------------------|---------|-------------------------------------|
| 0 | Page Code | 03h | Error Counter (Read) Page |
| 1 | Reserved | 00h | - |
| 2,3 | Page Length | 0030h | 48 Bytes Following |
| 4,5 | Parameter Code | 0000h | ECC Corrections Code |
| 6 | Parameter Bits | 40h | Device Controlled Counter |
| 7 | Parameter Length | 04h | 4-byte Counter |
| 8-11 | Number of ECC Corrections | N,N,N,N | Counter Value |
| 12,13 | Parameter Code | 0001h | Read Retries Code |
| 14 | Parameter Bits | 40h | Device Controlled Counter |
| 15 | Parameter Length | 04h | 4-byte Counter |
| 16-19 | Number of Retries | N,N,N,N | Counter Value |
| 20,21 | Parameter Code | 8020h | Even Tracks ECC Corrections Code |
| 22 | Parameter Bits | 40h | Device Controlled Counter |
| 23 | Parameter Length | 04h | 4-byte Counter |
| 24-27 | Even Tracks(reverse) ECC Corrections | N,N,N,N | Counter Value |
| 28,29 | Parameter Code | 8021h | Odd Tracks ECC Corrections Code |
| 30 | Parameter Bits | 40h | Device Controlled Counter |
| 31 | Parameter Length | 04h | 4-byte Counter |
| 32-35 | Odd Tracks (forward) ECC Corrections | N,N,N,N | Counter Value |
| 36,37 | Parameter Code | 8022h | Even Tracks Read Retries Code |
| 38 | Parameter Bits | 40h | Device Controlled Counter |
| 39 | Parameter Length | 04h | 4-byte Counter |
| 40-43 | Even Tracks (reverse) Read Retries | N,N,N,N | Counter Value |
| 44,45 | Parameter Code | 8023h | Odd Tracks Read Retries Code |
| 46 | Parameter Bits | 40h | Device Controlled Counter |
| 47 | Parameter Length | 04h | 4-byte Counter |
| 48-51 | Odd Tracks (Forward) Read Retries | N,N,N,N | Counter Value |

The following table presents the Error Counter Page layout.

Tape Capacity Page Code

| Byte | Description | Value | Meaning |
|-------|---------------------------------------|---------|---------------------------------|
| 0 | Page Code | 31h | Tape Capacity Page |
| 1 | Reserved | 00h | - |
| 2,3 | Page Length | 00,20h | 32 Bytes Following |
| 4,5 | Parameter Code | 0001h | Remaining Capacity, Part 0 Code |
| 6 | Parameter Bits | 40h | Device Controlled Counter |
| 7 | Parameter Length | 04h | 4-byte Counter |
| 8-11 | Remaining Capacity, Partition 0 Value | N,N,N,N | |
| 12-15 | Parameter: Code, Bits, Length | 0002h, | Remaining Capacity, Part 1 Code |
| | | 40h,04h | |
| 16-19 | Remaining Capacity, Partition 1 Value | N,N,N,N | |
| 20-23 | Parameter: Code, Bits, Length | 0003h, | Maximum Capacity, Part 0 Code |
| | | 40h,04h | |
| 24-27 | Maximum Capacity, Partition 0 Value | N,N,N,N | |
| 28-31 | Parameter: Code, Bits, Length | 0004h, | Maximum Capacity, Part 1 Code |
| | | 40h,04h | |
| 32-35 | Maximum Capacity, Partition 1 Value | N,N,N,N | |

The following table presents the Tape Capacity Page layout.

The Remaining Capacity for non-current partitions shall be the same as the Maximum Capacity for that partition. Capacities are multiplied by 1024 to determine the number of bytes. These values are conservative estimates.

The Parameter bit, TSD (not shown), is zero implying that the drive can save parameters across resets, etc. Parameters are not saved but are re-computed correctly from any logical position, regardless of the previous states of the tape drive.

Mode Select command

| Bit | 7 | 7 6 5 4 3 2 1 0 | | | | | | | |
|------|-------|--------------------------|-----|----------------|-------|--|--|--|--|
| Byte | | | | | | | | | |
| 0 | | Operation code (15h) | | | | | | | |
| 1 | | Reserved 1 (PF) Reserved | | | | | | | |
| 2 | | | | Rese | erved | | | | |
| 3 | (MSB) | | Pai | rameter List L | ength | | | | |
| 4 | | (LSE | | | | | | | |
| 5 | | | | Rese | erved | | | | |

The Mode Select command provides a means to change device parameters. The PF (Page Format) bit is 1, since the Mode Pages are in SCSI-2 format. The only changeable parameters are Speed Selection (in the Mode Parameter Header), and certain fields in Mode Page 2Bh (MFM mode). The Parameter List Length field specifies the length in bytes of the Mode Select parameter list that are transferred to the device as data. A Parameter List Length of zero indicates that no data is transferred.

Mode Sense should be issued prior to Mode Select to determine the supported pages, page lengths, and other parameters.

The device terminates the Mode Select command with a Check Condition status, sets the Sense Key to Illegal Request, and sets the Additional Sense Code to Invalid Field in Parameter List for the following conditions:

- If an attempt is made to change an unchangeable value in the Mode Select header, block descriptor, or any page.
- If an attempt is made to send a page with a length not equal to the parameter length reported for that page by the Mode Sense command.
- If an attempt is made to send a value for a parameter that is outside the range supported by the device.

Mode Sense command

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|----------------------|---------------|-----|---------------|-----|----------|-------|---|
| Byte | | | | | | | | |
| 0 | Operation code (1Ah) | | | | | | | |
| 1 | Reserved | | | | DBD | Reserved | | |
| 2 | 00(| PC) Page Code | | | | | | |
| 3 | (MSB) | | All | ocation Lengt | h | | | |
| 4 | (L\$ | | | | | | (LSB) | |
| 5 | Reserved | | | | | | | |

The PC (Page Control) field is 00, since only current values are reported. If DBD (Disable Block Descriptor) is set (1), then the Mode Block Descriptor is not included in the data returned to the host. The Allocation Length field specifies the number of data bytes to transfer

The following pages are supported for Mode Select and Mode Sense commands.

| Page Code | Description |
|-----------|---|
| 11h | Medium Partition Page |
| 2Ah | Capabilities and Mechanical Status Page |
| 2Bh | Tape Parameters Page (MFM mode) |
| 3Fh | Return All Pages |

Mode Parameter Header

| Byte | Description | Value | Meaning |
|------|----------------------------|--------------|---|
| 0 | Mode Data Length NN | | Select: Reserved |
| _ | | | Sense: Length of Available Following Data |
| 1 | Medium Type | NN | Tape type |
| 2 | Device Specific Parameters | WP,001,Speed | Bit 7 = Write Protect, Bits 6-4 = 001, Bits 3- 0 = Speed Selection |
| 3 | Block Descriptor Length | 00/08h | If 8, Block Descriptor follows |

The following table describes the Mode Parameter header.

The only supported Buffered Mode (bits 6-4 of byte 2) is 001, indicating that write operations **are** buffered. Only the Speed Selection field can be changed.

The following table defines the tape speeds supported with QIC-3095 tapes.

| Speed | Tape Speed | Transfer Rate |
|-------|------------|------------------|
| 0000b | Automatic | Automatic |
| 0001b | 46 ips | 489 Kbytes/sec |
| 0010b | 69 ips | 733 Kbytes/sec |
| 0011b | 92 ips | 1,000 Kbytes/sec |

Mode Block Descriptor

The Block Descriptor is returned to the MODE SENSE command unless the DBD bit in the command packet is set to one. If the Block Descriptor is not sent, the Block Descriptor Length field (in the Mode Parameter Header) is 0.

| Byte | Description Va | | Meaning |
|------|------------------|---------|------------------------|
| 4 | Density Code | NN | Current Density |
| 5-7 | Number of Blocks | 000000h | Zero |
| 8 | Reserved | 00h | _ |
| 9-11 | Block Length | 000200h | Always 512 byte blocks |

The Number of Blocks is 0, indicating that all blocks in the media match this descriptor, (the blocks are fixed 512 byte blocks).

None of the Block Descriptor parameters may be changed (Block Length is fixed).

Mode Medium Partition Page

| Byte | Description | Value | Meaning |
|------|--------------------------------|---------|----------------------------------|
| 0 | Page Code | 11h | Medium Partition Page |
| 1 | Page Length | 06h | 6 Bytes of Information |
| 2,3 | Maximum Additional Partitions, | 00h,00h | Not Supported |
| | Additional Partitions Defined | | |
| 4 | FDP (bit 7), reserved | 80h | Fixed Data Partitions |
| 5 | Medium Format Recognition | 03h | Format and Partition Recognition |
| 6,7 | Reserved | 00h,00h | _ |

The following table describes the Mode Medium Partition Page layout.

None of the Medium Partition Page (11h) parameters can be changed.

Mode Capabilities and Mechanical Status Page

The following table describes the Mode Capabilities and Mechanical Status Pages

| .Byte | Description | Value | Meaning |
|-------|---|---------|--|
| 0 | Page Code | 2Ah | Capabilities and Mechanical Status Page |
| 1 | Page Length | 12h | 18 Bytes of Information |
| 2,3 | Reserved | 00h,00h | _ |
| 4 | SPREV (bit 5), RO (bit 0) | 20h | Space Reverse supported, bit 0 = Write Protect status |
| 5 | QFA (bit 5) | 20h | QFA supported |
| 6 | ECC (bit 6) | 40h | ECC supported |
| 7 | BLK1024 (bit 1), BLK512 (bit 0) | 03h | 512 byte blocks (1024 if floppy tape) |
| 8,9 | Maximum Speed Supported (Kbytes per second) | 600. | 1,000 Kbytes/sec Maximum |
| 10,11 | Maximum Stored Defect List Entries | 0000h | |
| 12,13 | Continuous Transfer Limit (blocks) | 0034h | 52 blocks per Read/Write command |
| 14,15 | Current Speed Selected (Kbytes per second) | NNNN | Current transfer rate |
| 16,17 | Buffer Size (in 512 bytes) | 02D8h | 14 frames of 52 blocks = 728 |
| 18-19 | Reserved | 00h | _ |

None of the Mode Capabilities and Mechanical Status Page (2Ah) parameters can be changed.

| Byte | Description | Value | Meaning |
|-------|-------------------------------|-------|-----------------------------------|
| 0 | Page Code | 2Bh | Tape Parameters Page |
| 1 | Page Length | 0Eh | 14 Bytes of Information |
| 2 | Density in Kilo bits per inch | NN | Density can imply tape format |
| 3 | Reserved | 00h | _ |
| 4 | Reserved (Format Fill Byte) | 00h | Not used, MFM mode is read only |
| 5 | BSEG | 20h | Number of Blocks per Segment (32) |
| 6,7 | SEGTRK | NNNN | Number of Segments per Track |
| 8,9 | TRKS | NN | Number of Tracks (per Tape) |
| 10 | MAXSECT | 80h | Max MFM Sector Value (128) |
| 11 | MAXCYL | NN | Max MFM Cylinder Value |
| 12 | MAXHD | NN | Max MFM Head Value |
| 13,14 | Reserved | 0000h | _ |
| 15 | WDAM,RM,FW (bits 7-5) | 00h | Not Used, MFM mode is read only |

Mode Tape Parameters Page

This page is used for MFM (Modified Frequency Modulation), or floppy interface tape formats, such as 2080, 2120, TR1, TR2, TR3, etc. The STT8000A supports the reading of MFM tapes, but does not support write or format operations on MFM tapes.

The following fields are changeable: SEGTRK, TRKS, MAXCYL, and MAXHD.

Read command

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|----------------------|-----------------|---|---|---|---|-----------|-------|
| Byte | | | | | | | | |
| 0 | Operation code (08h) | | | | | | | |
| 1 | Reserved | | | | | | 1 (Fixed) | |
| 2 | (MSB) | (MSB) | | | | | | |
| 3 | | Transfer Length | | | | | | |
| 4 | | (LSB) | | | | | | (LSB) |
| 5 | Reserved | | | | | | | |

The Transfer Length specifies the number of fixed 512 byte blocks to be transferred. A transfer length of 0 indicates that no data is to be transferred but will initiate a read-ahead.

The DSC bit is reset (0) after this command is accepted and is set (1) when at least 52 blocks in the buffer are available for the next READ command. Issuing a READ command when the DSC bit is reset (0) will keep the ATA bus busy (BSY = 1) while the drive is reading the required data into the buffer. This delay could be more than a minute if exhaustive retries are required to read the data.

Read Position command

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|----------|----------|---|-----------|------------|---|---|---|
| Byte | | | | | | | | |
| 0 | | | | Operation | code (34h) | | | |
| 1 | | Reserved | | | | | | |
| 2 | | Reserved | | | | | | |
| 3 | Reserved | | | | | | | |
| 4 | | Reserved | | | | | | |
| 5 | | | | Rese | erved | | | |
| 6 | | | | Rese | erved | | | |
| 7 | | | | Rese | erved | | | |
| 8 | | Reserved | | | | | | |
| 9 | | | | Rese | erved | | | |

The following table describes the Read Position layout.

| Byte | Description | Value | Meaning |
|-------|----------------------------|-----------|--|
| 0 | BOP, EOP, BPU | nn | 80h = Beginning of Partition |
| | | | 40h = End of Partition |
| | | | 04h = Block Position Unknown |
| 1 | Partition Number | 00/01h | Current Partition (bit 0) |
| 2,3 | Reserved | 00h | |
| 4-8 | First Block Location | NNNNNNN | Logical Number of next block to transfer |
| | (Host Block Location) | | between host and buffer |
| 8-11 | Last Block Location | NNNNNNN* | Not Supported |
| | (Medium Block Location) | | |
| 12 | Reserved | 00h | — |
| 13-15 | Blocks in Buffer | 000000* | Not Supported |
| 16-19 | Bytes in Buffer | 00000000* | Not Supported |

*These fields might appear to report the number of bytes/blocks in the buffer. However, this information is not guaranteed to be accurate. You should not rely on this information.

The only position that is guaranteed is the host logical block position. The First and Last Block Locations both return the same host location, and Blocks and Bytes in Buffer are reported as 0.

Because Read Position is DSC restrictive on all ATAPI tape drives, it can be used to "wait" for any previous command to complete. This can be useful for applications with ATAPI only access to determine the actual completion of a command. Note, this will keep the ATA bus busy during the "wait". DSC polling (to wait for DSC set) is preferred when possible.

Request Sense command

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|---|----------------------|---|------|-------|---|---|---|
| Byte | | | | | | | | |
| 0 | | Operation code (03h) | | | | | | |
| 1 | | Reserved | | | | | | |
| 2 | | Reserved | | | | | | |
| 3 | | | | Rese | erved | | | |
| 4 | | Allocation Length | | | | | | |
| 5 | | Reserved | | | | | | |

An Allocation Length value of 20 will return all Request Sense data.

The Request Sense command is always accepted, regardless of the state of the DSC bit, but the status is valid only when DSC or CHK (error) is set (1). If DSC and CHK are both reset (0), a non-error "null" status is returned. Normally, if CHK is set, DSC is set. The only time CHK is set and DSC is reset, is during writes at logical end of media; DSC remains a buffer indicator, and CHK is set to indicate EOM, which is a warning, not an error.

If a command completes with a check (error) condition, the next command issued, if not Request Sense or Inquiry, will be aborted, and a deferred error will be reported. If the command is Request Sense, a non-deferred error is reported. The Inquiry command does not affect status reporting.

| Byte | Description | Value | Meaning |
|-------|---|---------|-------------------------------|
| 0 | Valid, Error Code | 70h,71h | 80h = Information Field Valid |
| | | | + 70h = Current Errors |
| | | | or 71h = Deferred Errors |
| 1 | Reserved (Segment Number) | 00 | - |
| 2 | Filemark, EOM, ILI, Sense Key | NN | 80h = Filemark |
| | | | + 40h = EOM |
| | | | + 20h = ILI |
| | | | + Sense Key |
| 3-6 | Information | NNNNNNN | Transfer Residue or |
| | | | Unwritten Blocks + Filemarks |
| 7 | Additional Sense Length | 0Ah | 10 bytes following |
| 8-11 | Command Specific Information | 00h | Not Supported |
| 12 | Additional Sense Code (ASC) | NN | |
| 13 | Additional Sense Code Qualifier (ASCQ) | NN | |
| 14 | Field Replaceable Unit Code | 00h | Not Supported |
| 15 | SKSV + Sense Key Specific | 00h | Not Supported |
| 16,17 | Sense Key Specific | 0000h | Not Supported |
| 18,19 | Pad | 0000h | Pad to 4-byte boundary |

The following table describes the REQUEST SENSE layout.

Rewind command

| Bit | 7 | 7 6 5 4 3 2 1 0 | | | | | | | | | | | | |
|------|---|----------------------|--|------|-------|--|----------|--|--|--|--|--|--|--|
| Byte | | | | | | | | | | | | | | |
| 0 | | Operation code (01h) | | | | | | | | | | | | |
| 1 | | Reserved | | | | | | | | | | | | |
| 2 | | Reserved | | | | | | | | | | | | |
| 3 | | Reserved | | | | | | | | | | | | |
| 4 | | Reserved | | | | | | | | | | | | |
| 5 | | | | Rese | erved | | Reserved | | | | | | | |

The Rewind command first ensures that all buffered write data has been transferred to the medium, then causes the device to position to BOP of the current partition.

The DSC bit is reset (0) after this command is accepted and is set (1) when the drive is ready to write at BOP0 (or encountered a hardware error). REQUEST SENSE can then be used to verify successful command completion.

Space command

| Bit | 7 | 7 6 5 4 3 2 1 | | | | | | | | |
|------|---------------------|----------------------|--|----|-----|--|--|--|--|--|
| Byte | | | | | | | | | | |
| 0 | | Operation code (11h) | | | | | | | | |
| 1 | Reserved Space Code | | | | | | | | | |
| 2 | (MSB) | (MSB) | | | | | | | | |
| 3 | | | | Co | unt | | | | | |
| 4 | | (LS | | | | | | | | |
| 5 | | Reserved | | | | | | | | |

The only Space codes that are supported are 001b (Filemarks) and 011b (End of Data on Current Partition). For Space Filemarks, negative count (2s compliment) indicates Space Filemarks Reverse.

The DSC bit is reset (0) after this command is accepted and is set (1) when the command is completed and the drive is ready. REQUEST SENSE can then be used to verify successful command completion.

Test Unit Ready command

| Bit | 7 | 7 6 5 4 3 2 1 | | | | | | | | |
|------|---|----------------------|--|------|-------|--|--|--|--|--|
| Byte | | | | | | | | | | |
| 0 | | Operation code (00h) | | | | | | | | |
| 1 | | Reserved | | | | | | | | |
| 2 | | Reserved | | | | | | | | |
| 3 | | Reserved | | | | | | | | |
| 4 | | Reserved | | | | | | | | |
| 5 | | | | Rese | erved | | | | | |

This command can be used to determine the readiness of the device to accept a media access command. It's purpose is to indicate the cartridge state: no cartridge (or drive fault), cartridge becoming ready, or cartridge/drive ready.

If the drive is busy with a previous command (DSC reset), the drive will wait for the previous operation to complete before releasing the ATA bus. On some other ATAPI tape drives, Test Unit Ready does not wait for DSC set before completing, and if an application needs to "wait" for an command done via the ATAPI interface, Read Position should be used instead.

Write command

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | |
|------|-------|----------------------|---|------|-------|---|---|---|--|--|
| Бі | · · | 0 | 5 | 4 | 5 | 2 | 1 | U | | |
| Byte | | | | | | | | | | |
| 0 | | Operation code (0Ah) | | | | | | | | |
| 1 | | Reserved | | | | | | | | |
| 1 | | Reserved | | | | | | | | |
| 2 | (MSB) | (MSB) | | | | | | | | |
| 3 | | Transfer Length | | | | | | | | |
| 4 | | (LSB) | | | | | | | | |
| 5 | | | | Rese | erved | | | | | |

The Transfer Length specifies the number of fixed 512 byte blocks to be transferred. A transfer length of 0 indicates that no data is to be transferred but is used on some drives to put DSC into write buffer mode.

The DSC bit is reset (0) after this command is accepted and all data has been transferred. This bit is set (1) when there are at least 52 empty blocks in the buffer available for the next WRITE command. Issuing a WRITE command when the DSC bit is reset (0) will keep the ATA bus busy (BSY=1) until buffer

Write Filemark command

| Bit | 7 | 7 6 5 4 3 2 1 | | | | | | | | |
|------|---|----------------------|--|--|--|--|--|--|--|--|
| Byte | | | | | | | | | | |
| 0 | | Operation code (10h) | | | | | | | | |
| 1 | | Reserved | | | | | | | | |
| 2 | | Reserved | | | | | | | | |
| 3 | | Reserved | | | | | | | | |
| 4 | | Reserved Count | | | | | | | | |
| 5 | | Reserved | | | | | | | | |

After receiving this command, the device sets DSC (0) and returns completion status. Any data remaining in the buffer is then written to tape (flush/ synchronize), and if the count is 1, a Filemark is written. In any case, an EOD is then written.

The Immed bit in the command packet is ignored, and the DSC bit is reset (0) after this command is accepted. The DSC bit is set (1) after the EOD has been successfully written. REQUEST SENSE can then be used to verify successful command completion.

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | | | |
|------|-------|----------------------|---|------|-------|---|---|---|--|--|--|
| Byte | | | | | | | | | | | |
| 0 | | Operation code (3Bh) | | | | | | | | | |
| 1 | | Reserved 101 (Mode) | | | | | | | | | |
| 2 | | Reserved | | | | | | | | | |
| 3 | | Reserved | | | | | | | | | |
| 4 | | Reserved | | | | | | | | | |
| 5 | | Reserved | | | | | | | | | |
| 6 | (MSB) | | | | | | | | | | |
| 7 | | Transfer Length | | | | | | | | | |
| 8 | | (LSB) | | | | | | | | | |
| 9 | | | | Rese | erved | | | | | | |

Write Buffer (download microcode) command

The Write Buffer command is intended only to provide a method for downloading new drive microcode (firmware) into Flash EPROM, so the only valid MODE is 101 (download microcode and save). The drive must be Not Ready (unloaded) for this command to be accepted, and the transfer length is set to the download file size, which is currently 0x026800. All data is transferred in one command.

Tape format



Introduction

The STT8000 ATAPI minicartridge drive conforms to the QIC-3095-MC recording format standard. This format is for streaming magnetic tape in a minicartridge that is to be used for information interchange among information processing systems, communication systems, and associated equipment.

This chapter provides an overview of the tape format used by the STT8000 ATAPI minicartridge drive.

Tape partitioning

The drive uses factory pre-written Travan TR-4 media. The tape is always divided into two partitions:

- Partition 1 is the directory partition and is recorded on the Directory track only.
- Partition 0 contains the data (tracks 1 through 71) and is recorded on all tracks except the Directory track.

Recording data at 67,733 bits per inch (BPI), the drive can store 4.0 GB on the data partition of one 900-foot long, 0.315-inch (8.0 mm) wide Travan TR-4 tape. Using software data compression, these capabilities are typically doubled.

The recording format and partitioning support Quick File Access (QFA).

Track positions

The centermost track is called the Directory Track and has larger guard bands on both sides of it to allow it to be written without interfering with its adjacent tracks.

Track zero is the track immediately below the Directory Track. The even numbered tracks are positioned sequentially below track 0. Thus, track 2 is below track 0, and track 4 is below track 2, and so on down to track 70, which is the closest to the reference edge of the tape. (The reference edge is the edge of the tape that is nearest to the baseplate of the cartridge.)

Track 1 is the track immediately below the Directory Track. The odd numbered tracks are positioned sequentially up from track 1. Thus, track 3 is above track 1, and track 5 is above track 3, and so up to track 71, which is the closest to the upper edge of the tape.

Track numbering

All even numbered tracks, and the Directory Track, are recorded in the forward direction (the direction from the BOT marker to the EOT marker). All odd numbered tracks are recorded in the reverse direction (the direction from the EOT marker to the BOT marker). All even numbered tracks are located below the Directory Track; all odd numbered tracks are above it.

Track format

Tracks are recorded sequentially beginning with track 0, then track 1, and so on. Before recording, data are grouped into blocks, and blocks are grouped into frames with 64 blocks per frame.

Two numbering methods are used for blocks: physical numbering and logical numbering. Both numbers start from 0 at the beginning of each partition.

- Physical numbering is related directly to the recorded block on the tape. Each new block is given a unique physical number, regardless of its contents.
- Logical numbering does not relate to the blocks physically recorded on the tape; rather, this type of numbering is the block numbering system used by the host computer. Often the host system operates with logical blocks that are a different size from the 512-byte blocks that are physically recorded on the tape.

The host blocks can be larger or smaller than 512-bytes and can also be fixed or variable. Fixed host blocks contain the same number of data bytes in each block. Variable host blocks may contain a different number of data bytes in each block.

The format provides both a physical block number for each block recorded on the tape and a logical block number that can span more than one physical block. These two numbers are recorded in the control field of every block.

Frames

Every track on the tape is recorded in blocks that contain 512 data bytes. The data bytes are 8-bit bytes, which are numbered b0 to b7 with b7 being the most significant bit.

A frame is made up of 64 blocks—52 data blocks plus 12 error-correction code (ECC) blocks. Figure 6-1 illustrates the general track layout of sequentially recorded frames.

Figure 6-1 General track layout

| | | | | | | | | | | | | 4 | Frame N+4 | Frame N+3 | Frame N+2 | Frame N+1 | Frame N |
|--|--|--|--|--|--|--|--|--|--|--|--|---|-----------|-----------|-----------|-----------|---------|
|--|--|--|--|--|--|--|--|--|--|--|--|---|-----------|-----------|-----------|-----------|---------|

Frames are numbered indirectly using the 26 most significant bits of the Physical Block Address. Frame operation is controlled by the drive and generally invisible to the host. Frames are used primarily as a means to control the error correction operations.

Frames can be overwritten with new data frames or an end-of-data (EOD) frame. Append operations can only begin at EOD.

An underrun is not allowed in the middle of a frame, regardless of the frame type. Filler blocks can be used to complete a frame as long as they are not used interior to a logical block.

A frame that cannot be completed on one track is rewritten in its entirety at the beginning of the following track. Frames are not split around corner turns.

The general frame layout—52 data blocks and 12 ECC blocks—is illustrated in Figure 6-2.

Figure 6-2 General frame layout

| Data Dat Block Blo 0 1 | | | Data Block 51 | ECC Block 0 | ECC Block 1 | | ECC Block 11 |
|------------------------------|--|--|---------------------|-------------------|-------------------|--|--------------------|
|------------------------------|--|--|---------------------|-------------------|-------------------|--|--------------------|

The four types of frames are as follows:

- Data frames contain data and information blocks in addition to ECC blocks.
- The **Media Header frame** contains only Media Header blocks and ECC blocks. This frame is recorded as the first frame on the Directory Track.
- **Track ID frames** are recorded as part of the pre-formatting process of the cartridge. These frames are easily distinguished from other frame types because they reside entirely outside of the data region of the tape.
- An EOD frame is an absolute indicator of the end of the recorded data. It is
 recorded after the last frame containing host data upon terminating a Write
 process.

Blocks

Information in the Block Control byte determines the type of block being recorded except for ECC blocks which are recognized by their block numbers. Also, information about the number of user data bytes available in each data block is recorded in the Block Control byte of the block.

The Data Field of the blocks always contain 512 bytes. However, the number of valid data bytes in the block may be less than 512.

The seven different types of blocks are as follows:

- **Data blocks** contain user data. A full Data block contains 512 bytes; however, data block can contain from 1 through 511 valid data bytes depending on the selected logical block size of the host.
- **Media Header blocks** contain specific host., drive, and vendor information as well as the Volume Directory. The first frame on the Directory Track is teh Media Header Frame. This frame contains 52 Media Header blocks (plus the normal 12 ECC blocks).
- Information blocks—Filemark blocks, Setmark blocks, and Cancelmark blocks—contain specific types of information. Filemark blocks are physical blocks written to tape in response to a host WRITE FILEMARKS command. Setmark blocks are physical blocks written to tape in response to a host WRITE SETMARKS command. Cancelmark blocks are physical blocks written to tape under firmware control.
- Filler blocks contain no valid information in the data area. These blocks are used to fill incomplete frames.
- EOD blocks are absolute indicators of the end of recorded data.
- **ECC blocks** contain error correction parity bytes that are used to ensure data integrity during read operations.
- **Track ID** blocks are recorded as part of the pre-formatting process of the cartridge.

Tape reference servo pattern

To increase track density, a track servo reference pattern is prerecorded on the tape at the factory. The pattern is recorded referenced to servo patterns in the region between the beginning-of-tape (BOT) hole and the load point market (LP) hole. The same pattern is recorded between the end-of-tape (EOT) hole and the early warning (EW) hole. The servo pattern is written across the entire width of the tape.

Write equalization

The drive uses the technique of write equalization. RLL encoding has a 4:1 ratio in the minimum and maximum spacing between flux transitions. Write equalization inserts short pulses in the write current to break up the long spacing intervals. These pulses are too short to be detected in the read process but result in significant improvement in read-back resolution.

On 900 Oersted media, write equalization provides the benefit of compatibility with Magneto-Resistive (MR) heads. MR heads are prone to saturation by low frequency flux with high energy content. Equalization redistributes this energy to higher frequencies and eliminates the problem.

Randomization

To reduce problems resulting from long strings of repetitive data with a bad peak shift or amplitude characteristics, a data randomizer algorithm is used on all bytes in the data and control area of each block. This randomizing takes place prior to the encoding of the data.

Notes

Theory of operations

Overview

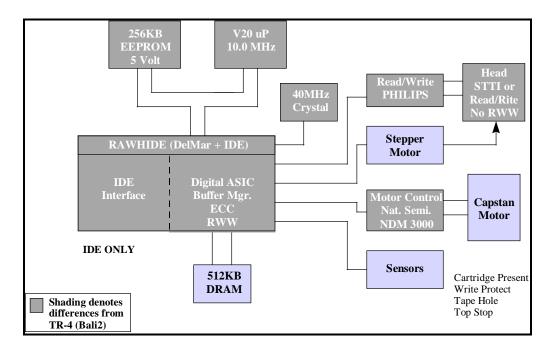
The STT8000 ATAPI minicartridge drive is based on proven Seagate designs, Seagate firmware, and the latest technology. This drive uses second generation, custom LSIs for efficient circuit layout and increased reliability with low power consumption. The drive also uses flash EEPROM devices for easy firmware upgrades.

This chapter describes the drive in more detail and explains implementation specific information.

Block diagram

The electronics of the STT8000 ATAPI minicartridge drive are laid out on one main printed circuit board (PCB). Figure 7-1 shows a simplified block diagram of the drive components.





| VCO Frequencies—All Derived from System Clock (42 MHz Crystal Oscillator) | | | | | | |
|---|----------|----------|-----------|-----------|--|--|
| Fundamental Frequency | 28 MHz | 28 MHz | 28 MHz | 24.89 MHz | | |
| Channel Frequency | 9.33 MHz | 7.00 MHz | 4.667 MHz | 3.11 MHz | | |

The following table shows clock frequencies used by the STT8000 drive

Mechanics

The mechanical package for the STT8000 ATAPI minicartridge drive was designed to provide all the advantages of easy cartridge loading and unloading while maintaining the positioning accuracy necessary for high-density data recording. The orientation of the cartridge is the same as the majority of QIC minicartridge drives in the field.

Cartridge load mechanism

The cartridge is inserted in the drive by sliding it through the aperture in the bezel and into a tray mechanism. When fully inserted the back portion of the cartridge protrudes about 3/4-inch from the aperture. A switch is actuated at this point that causes a microprocessor to complete the loading operation.

When the tape is in motion, the amber LED on the front panel flashes. The LED is not lit when the tape is positioned at BOT.

Capstan drive motor assembly

In the STT8000 ATAPI minicartridge drive, the cartridge is driven by the capstan/belt motor assembly, which is on a linear slide. The cartridge is loaded against the cartridge drive roller which exerts a net radial dynamic force of 18 to 26 ounces. The motor is a brushless DC drive motor with integral capstan which is designed to provide maximum reliability.

The motor operates from the 12V nominal supply and moves the tape at speeds from 35 to 100 inches per second (IPS).

Chassis

The drive mechanism is mounted in a molded frame that provides the mounting holes for the industry standard 3.5-inch by one inch form factor. A 5.25-inch mounting kit is an available option. The bezel is a simple snap-on design that is available in several standard and custom colors. The round, front-panel LED is amber and indicates tape activity.

Control circuits

The control logic module shown in Figure 7-1 includes a buffer manager to handle data movement between the controller, the buffer, and the tape formatter. This module also includes logic to perform ECC and CRC generation and testing, WRITE/READ data formatting, head stepper control, and drive motor control.

The microprocessor directs all functions performed by the control logic. The instructions are read from a flash EEPROM, which can be updated with new firmware through a specially written tape cartridge.

The 512-KB DRAM data buffer allows the drive to maintain streaming when the host cannot provide data continuously at the tape streaming rate.

The write driver receives data from the write formatter and generates write current, causing data to be written on tape by the tape head.

The read channel amplifies and conditions the signal from the tape head and passes it back to the read formatter.

The head stepper and drive motor both receive current from the control logic to control the stepping of the head from track to track and to move the tape forward and back across the tape head.

Head design

The recording/playback head is a state-of-the art, thin-film design—a thin-film inductive write head paired with an advanced magneto-resistive read head. This head design provides the drive with exceptional performance and reliability. The material composition of the head also results in exceptional wear characteristics, resulting in stable performance throughout the life of the drive.

Flash EEPROM

Because the drive uses flash EEPROM (electronically erasable, programmable read-only memory), the drive firmware can be easily upgraded when new revisions of the firmware are released. The circuitry includes 128 KB of flash EEPROM.

You can load new firmware by using a specially encoded firmware upgrade cartridge.

Refer to chapter 4 for information about loading new firmware using a Seagate firmware upgrade cartridge.

Sensors and switches

A number of mechanical and optical sensors and switches are integrated in the drive design. The Cartridge In switch detects when a cartridge is fully loaded and positioned against the A-plane datum of the cartridge. The Unsafe switch senses

the position of the SAFE indicator on the cartridge and disables writing of writeprotected (SAFE) cartridges.

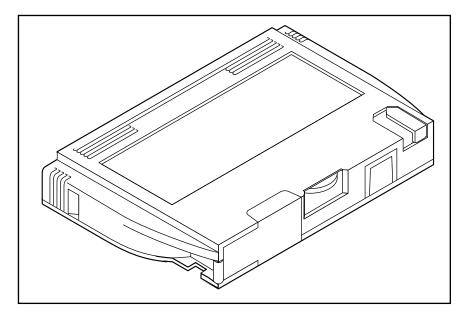
The Head-Position Sensor is an electro-optical assembly (LED and photo-transistor) to determine the approximate head position.

The drive has an electro-optical sensor assembly comprised of a solid-state light source (LED) and a photo-sensor (photo-transistor) that sense the beginning-of-tape (BOT), end-of-tape (EOT), load point, and early warning holes of the cartridge.

Media—Travan minicartridges

The drive is designed to use Travan TR-4 cartridges, QIC-3080 quarter-inch minicartridges, and QIC-3080 QIC-Wide minicartridges. These small (approximately 2 inches x 3 inches x 0.4 inch) cartridges house 900 Oersted Gamma Ferric Oxide magnetic tape . Figure 7-2 shows a Travan minicartridge.

Figure 7-2 Travan minicartridge



The cartridge also provides for write protection so that existing data on the cartridge is not overwritten. A write-protected cartridge allows the existing data to be read but does not allow new data to be written to the tape. The position of the sliding write-protect tab on the cartridge determines whether or not data can be written to the tape. See chapter 4 for illustrations of the write-protect position.

Glossary

A

ATA Packet Interface—The interface providing for communications between the host computer and the drive (standard QIC-157).

Azimuth—The angular deviation, in minutes of arc, of the mean flux transition line from the line normal to the tape reference edge.

Backup—Copy of a file or collection of files on fixed disk, diskette, or tape. Ensures against data loss.

Beginning of Media (BOM)—Equal to the physical beginning of the tape.

Beginning of Tape (BOT)—Equal to the logical beginning of the tape.

Bezel—Front panel of a drive.

Bit—A single digit in the binary numbering system.

Bit Error Rate—The number of errors divided by the total number of bits written or read.

Block—A group of 512 consecutive data bytes plus additional control bytes recorded as a unit.

BOP—Beginning of Partition. The position at the beginning of the permissible recording region of a partition.

BOT marker—The beginning of tape (BOT) marker is a set of two holes punched side by side in the tape.

Byte—A group of 8 binary bits operated on as a unit.

Cancelmark—A "negative" Filemark or Setmark. When a Cancelmark follows as the first block in the next frame after a Filemark or Setmark, the drive when reading the tape will logically ignore the Cancelmark and the Filemark or Setmark it cancels.

Cartridge—An enclosure containing magnetic tape wound on two coplanar hubs.

Control field—A group of 8 bytes recorded before the data area in each block, containing information about clock address, track address, and block type.

Cyclic Redundancy Check (CRC)—A group of 2 bytes recorded at the end of each block of data for the purpose of error detection.

Data block—A block containing user valid data in its data field

Data Compression—The process of removing redundant data from a data stream before recording the data to tape. Compressed data requires less storage space than uncompressed data.

Data Density—The number of single-byte characters stored per unit length of track. Usually expressed as bits-per-inch (bpi).

Decompression—The process of restoring compressed data to its original state.

Dew—Collection of moisture in a tape drive.

Directory track—The track at the centerline of the tape, identified as track 254 by its Track ID frame.

Disc Drive—A peripheral storage device that rotates the disk, writes data onto it, and reads data from it as instructed by a program.

ECC—(Error Correction Code) Special drive generated information that can be used to correct bad blocks.

ECC block—A block containing drive-generated ECC data in its data field and part of control field.

Encoding—A method whereby a group of data bits is translated into a group of recording bits.

End-of-Data (EOD)—Indicates the point where the host stopped writing data to the tape.

End-of-Media (EOM)—Equal to the physical end of tape.

End-of-Partition (EOP)—The position at the end of the permissible recording area of a partition.

End of Tape (EOT)—Equal to the logical end of the tape.

Error Correction Codes (ECC)- Information written on tape during the recording operation that can later be used to reconstruct errors during the data reading operation.

Early Warning (EW)—The early warning marker is a single hole punched in the tape to indicate the approaching end of the usable recording area in the forward direction.

File—A logical unit of information.

Filler block—A block containing no valid information in its data field.

Fixed Disk—A non-removable hard disk. All data must be transferred to and from the disk via the computer.

Frame—A group of 128 blocks forming a complete logical group.

Full-high (or full-height)—Usually refers to a tape drive fitting in a vertical space of 3-1/2 inches.

Half-high (or half-height)—Refers to the size of tape drive occupying a vertical space of about 1-1/2 inches.

Head Clog—Particles from the tape or from outside the drive adhere to the head gap on a read or write head and obstruct the reading or writing of data.

Interleaving—The process of shuffling the order of data blocks before writing them to tape so the consecutive bytes are not recorded physically adjacent.

Magnetic Tape—A tape that accepts and retains magnetic signals intended for input, output, and storage of data for information processing.

Media Header block—A unique block identifying the type of format being recorded.

Noise—A disturbance of the signal caused by the read channel, write channel, head/tape interaction, or conducted or radiated sources.

Randomizing—A re-coding of data symbols before they are written to tape in order to provide a consistently uniform RF envelope level.

RLL (Run Length Limited)—A data encoding method where data bits are encoded so that certain constraints are met with regard to the maximum and minimum distances between flux transitions.

Serpentine—A recording method in which tracks are laid down sequentially, and the tape is not rewound at the end of a track. This recording method exploits the bi-directional capabilities of the cartridge.

Streaming—A method of recording on magnetic tape that maintains continuous tape motion without the requirement to start and stop within an inter-block gap.

Tape Drive—A peripheral storage device that records data onto removable tape cartridges. Used to back up a disk drive. (See also Disk Drive.)

Track—A longitudinal area on the tape along which magnetic signals can be serially recorded.

Track ID block—A block recorded in the Load Point and Early Warning regions to designate the track number.

Uncorrected Bit Error Rate—The probability of a bit being in error, without using any error correction techniques.

Underrun—A condition developed when the host transmits or receives data at a rate less than required by the device for streaming operation.

Notes

Acronyms and measurements

B

Acronyms and abbreviations

| Acronym | Meaning |
|---------|---|
| ANSI | American National Standards Institute |
| BIOS | Basic Input Output System |
| BOM | Beginning of Media |
| BOT | Beginning Of Tape |
| BPI | Bits Per Inch |
| CD | Compact Disc |
| CMOS | Complementary Metal-Oxide Semiconductor |
| CSA | Canadian Standard Association |
| DMA | Direct Memory Access |
| ECC | Error Correction Code |
| ECMA | European Computer Manufacturers Association |
| EEPROM | Electronically Erasable, Programmable Read-Only Memory |
| EOD | End of Data |
| EOM | End of Media |
| EOT | End Of Tape |
| FCC | Federal Communications Commission |
| FTPI | Flux Transitions Per Inch |
| IEC | International Electrotechnical Commission |
| IPS | Inches Per Second |
| LED | Light Emitting Diode |

| Acronym | Meaning |
|---------|--|
| LSI | Large Scale Integration |
| MTBF | Mean Times Between Failures |
| MTTR | Mean Time To Repair |
| OEM | Original Equipment Manufacturer |
| PCB | Printed Circuit Board |
| QIC | Quarter Inch Cartridge Drive Standards, Incorporated |
| RAM | Random Access Memory |
| RLL | Run Length Limited |
| SCSI | Small Computer System Interface |
| UL | Underwriters' Laboratories, Inc. |
| VDC | Volts Direct Current |
| VDE | Verband Deutscher Electrotechniker |

Units of measurement

| Measure | Meaning |
|---------|--|
| А | Amp |
| С | Celsius or Centigrade |
| cm | centimeter |
| dBa | decibels, A-weighted sound power reference one picowatt |
| F | Fahrenheit |
| ft | foot or feet |
| g | acceleration of a free-falling body; equal to 32.17 feet per second 2 |
| Gbyte | gigabyte |
| Hz | Hertz |
| in. | inch |
| k | kilo |
| Kbyte | kilobyte |
| kg | kilogram |
| KHz | kilohertz |
| lb(s) | pound(s) |
| m | meter |
| М | mega |
| Mbits | megabits |
| Mbyte | megabyte |
| MHz | megaHertz |
| min | minute |
| mm | millimeter |
| ms | millisecond |
| RPM | revolutions per minute |
| V | Volt |
| W | Watt |